

2015 SPEC Distinguished Dissertation Award

Scalable End-to-End Data I/O over Enterprise and Data-Center Networks

Yufei Ren

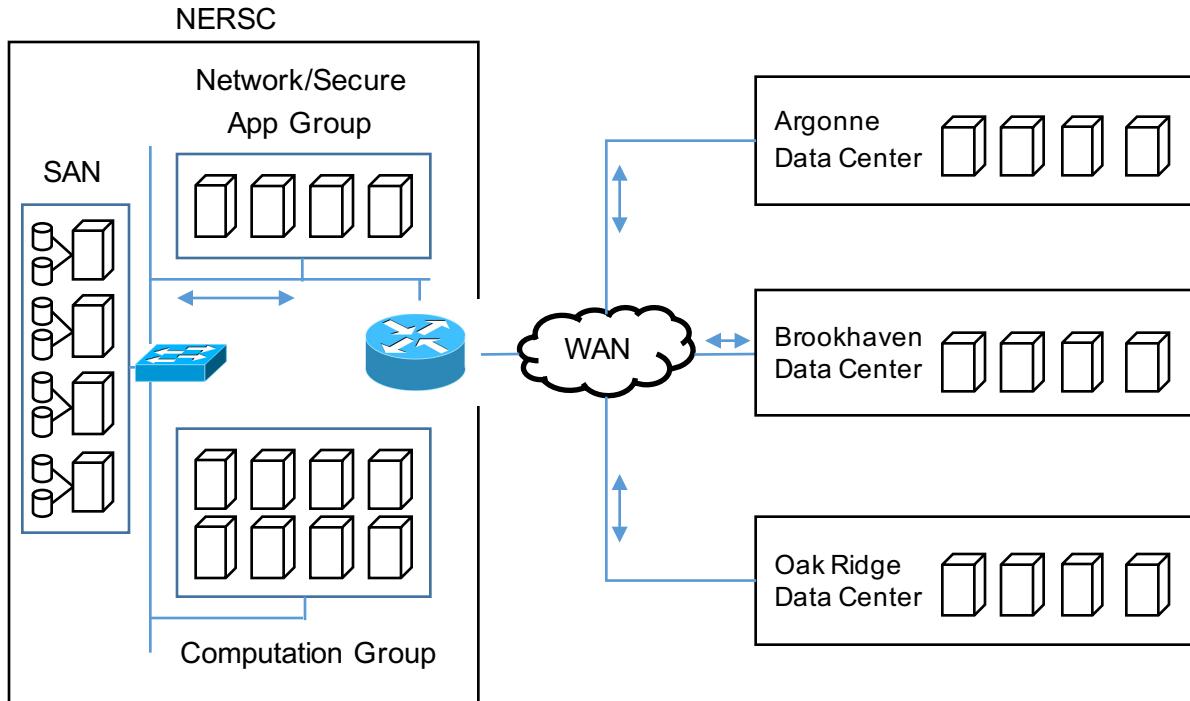
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Data I/O on Modern Hardware



- Bulk data movement
 - 100 Gbps high throughput
 - Across WANs with long latency
- Storage data caching
- Advanced hardware
 - Zero-copy network
 - Large-scale asymmetric memory layout
- Existing solutions
 - TCP/IP based
 - GridFTP, OpenSSH
 - iSCSI, NFS



GAMING



PRO
VISUALIZATION



DATA
CENTER



DEEP LEARNING AUTO

WATSON



TENSORFLOW



CHAINER



CNTK



THEANO



TORCH



MATCONVNET



UNIVERSITY OF
OXFORD

CAFFE



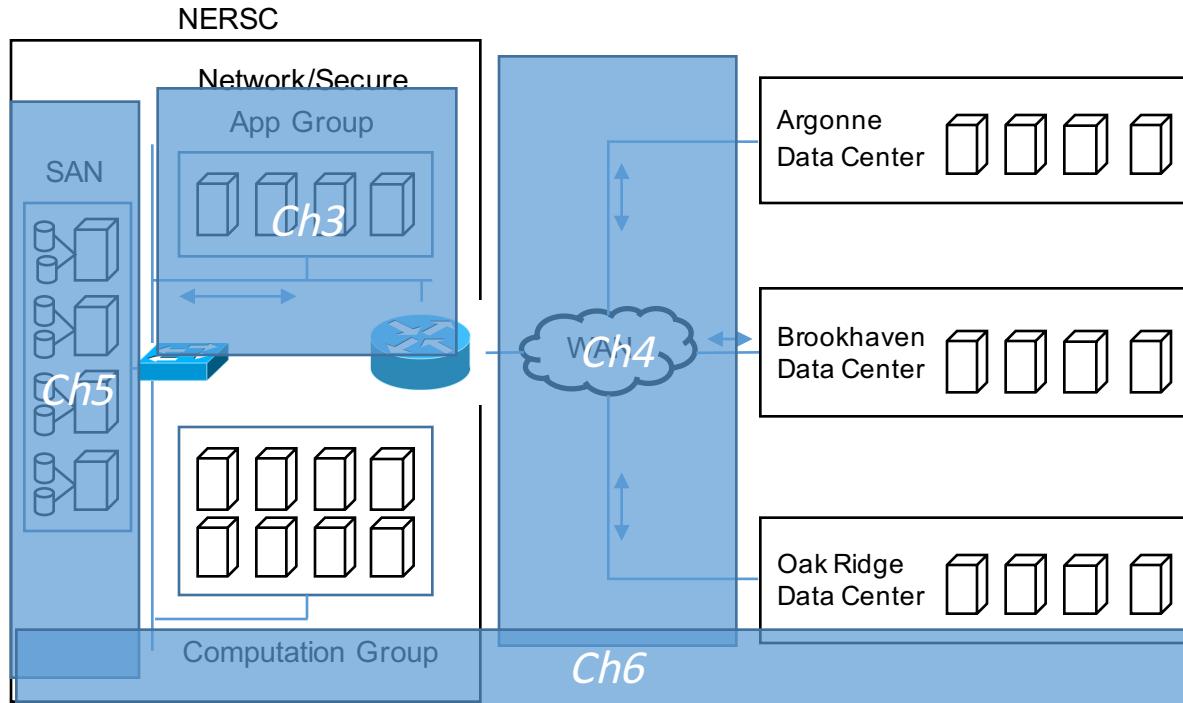
Research Challenges

- Achieve zero-copy in end-to-end data path
- Scale zero-copy based network transmission in WANs
- Improve data locality in large-scale NUMA systems

**Our Goal: Build systems for scalable end-to-end data I/O and
Understand system performance characteristics**

Efficient bulk data movement in LAN and WAN
Effective cache design for large scale memory systems
Performance evaluation with advanced hardware

Thesis Outline



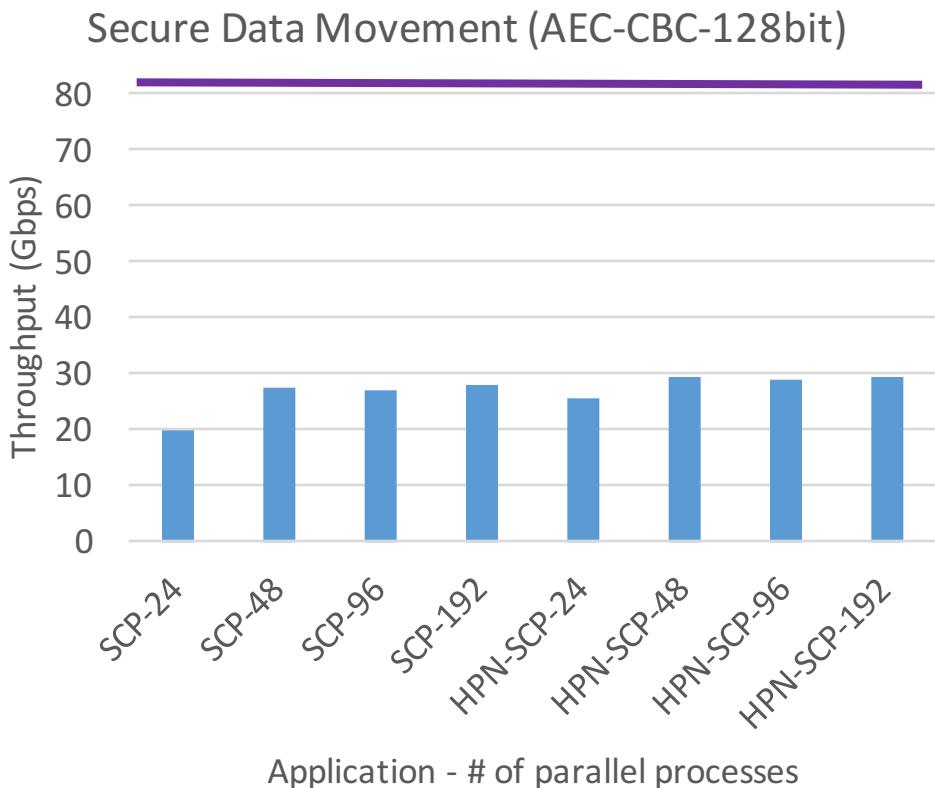
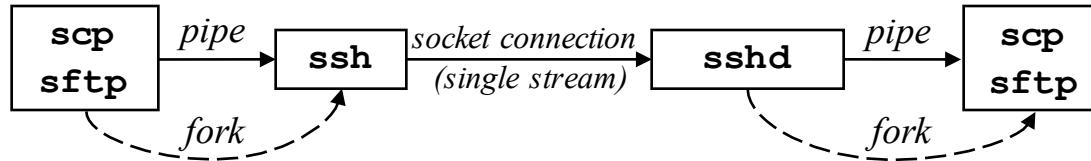
- Software design (Ch3)
- RDMA-based data transfer protocol (Ch4)
- Storage caching optimization (Ch5)
- End-to-end performance optimization (Ch6)

End-to-End Asynchronous I/O

Publications

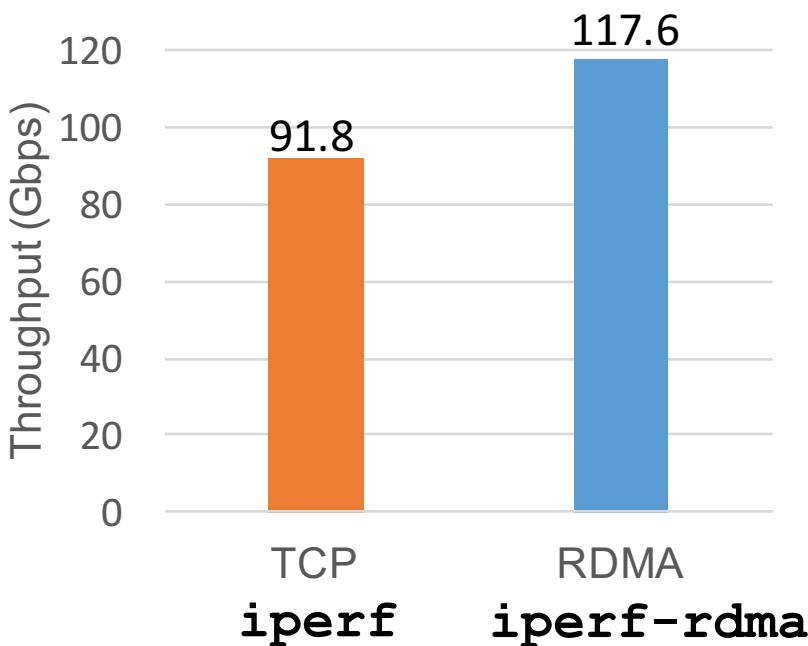
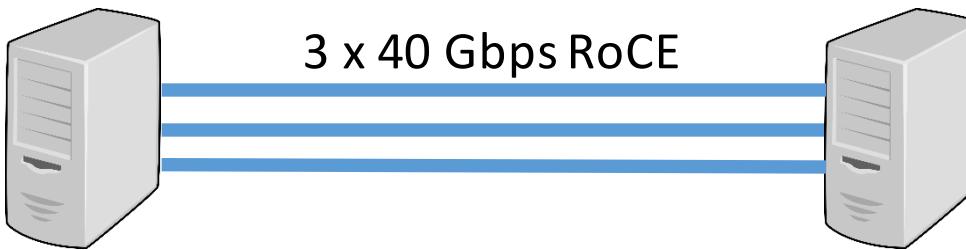
- Yufei Ren, Tan Li, Dantong Yu, Shudong Jin, “**End-to-End Asynchronous Processing for High Throughput Computing**”, *under revision*.
- [SC’13] Yufei Ren, Tan Li, Dantong Yu, Shudong Jin, Thomas Robertazzi, “**Design and Performance Evaluation of NUMA-Aware RDMA-Based End-to-End Data Transfer Systems**”, In *Proceedings of the International Conference on High Performance Computing, Networking, Storage and Analysis (SC ’13)*, Denver, Colorado, November 2013.
- [JSS’13] Yufei Ren, Tan Li, Dantong Yu, Shudong Jin, Thomas Robertazzi, “**Design and Testbed Evaluation of RDMA-based Middleware for High-performance Data Transfer Applications**”, *Journal of Systems and Software (JSS)*, Volume 86, Issue 7, July 2013, Pages 1850-1863, ISSN 0164-1212, 10.1016/j.jss.2013.01.070.
- [SC’12] Yufei Ren, Tan Li, Dantong Yu, Shudong Jin, Thomas Robertazzi, Brian L. Tierney, Eric Pouyoul, “**Protocols for Wide-Area Data-intensive Applications: Design and Performance Issues**”, In *Proceedings of the International Conference on High Performance Computing, Networking, Storage and Analysis (SC ’12)*, Salt Lake City, Utah, November 2012.

Classical Software Design



- OpenSSH & HPN-SCP
- Heavily rely on data copy based OS services
 - Inter-process communication
 - TCP-based data transfer
 - Massive interrupt handling
 - Synchronous and blocking I/O
- Hardware Performance
 - Network: **80Gbps**
 - Storage: **100Gbps**
 - CPU AES Encryption: **142Gbps**

Network Transmission Profile



- Memory Bandwidth: 400Gbps
- NUMA Random pick: 83.5Gbps
- NUMA-aware: 10% improvement
- TCP wasn't able to saturate this fat link
- TCP benchmark takes shortcut
 - User space memory → CPU Cache → Kernel space memory → DMA to NIC
- TCP: 35% CPU is used for memory copy
 - `copy_user_generic_string()`
- RDMA achieved **98%** bare-metal throughput.

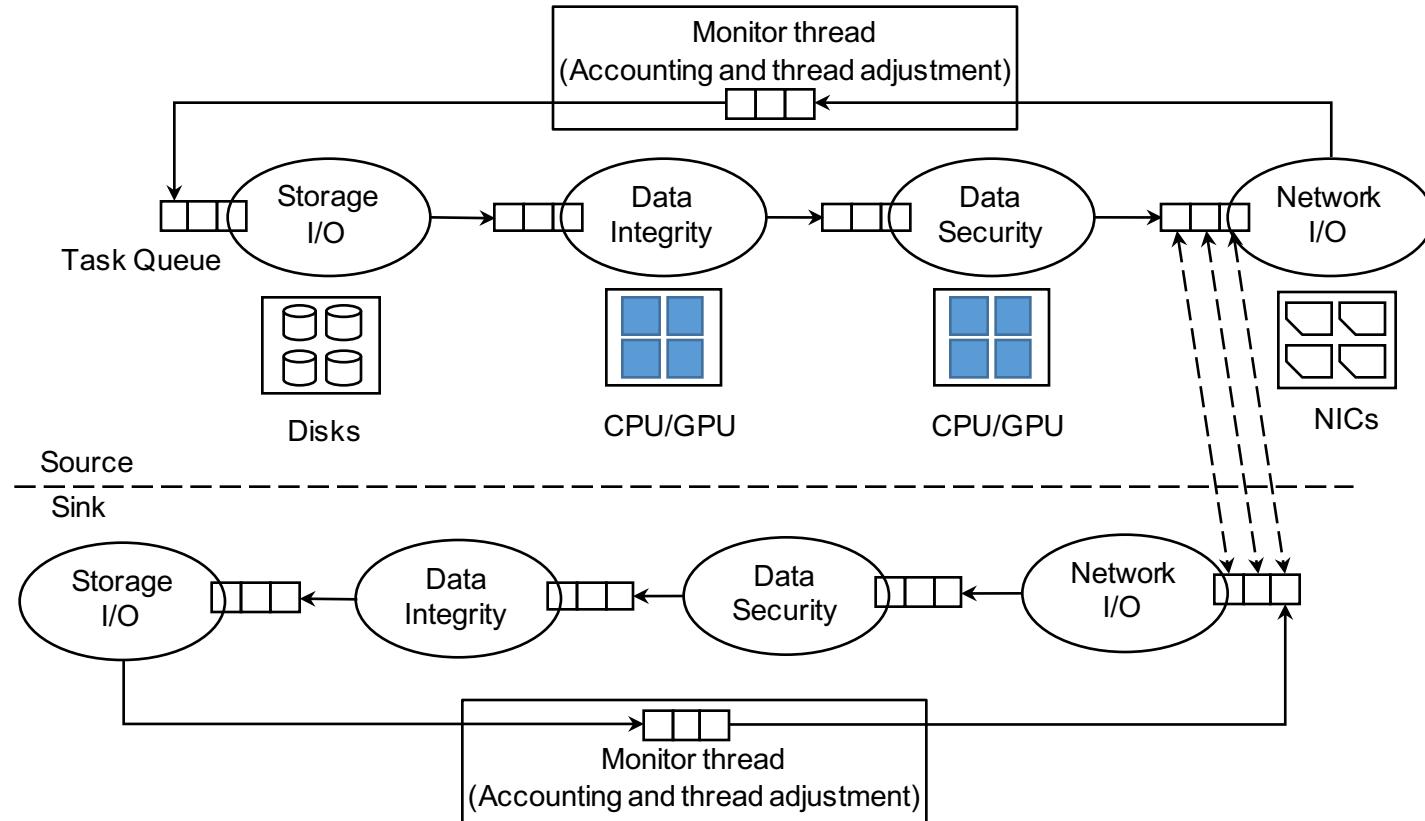
Related work

- High Performance TCP-based solutions
 - GridFTP
 - bbcp
- RDMA Send/Receive for bulk data movement
 - Lai et al. ICPP'09
- RDMA write based solution
 - Tian et al. Journal of Comp & Elec Eng '12
 - One RTT, not scalable to WAN
- Shared control channel and data channel
- Not studied in WAN environment

Overarching Goal

- Efficient secure data transfer
 - Storage I/O, Computing, network I/O
- Orchestrate hardware and retain zero-copy
- Observations on hardware trend
 -  **Network** – 2 magnitude improvement (1 Gbps - 100 Gbps with a single port)
 -  **Storage** – 1 magnitude improvement (200MB/s disk – 2GB/s flash)
 -  **Multi-core** – 18 cores per die X 8 socket
 -  **Memory** capacity improvement ~~throughput~~ (200Gbps on a NUMA node)
- Memory-centric design

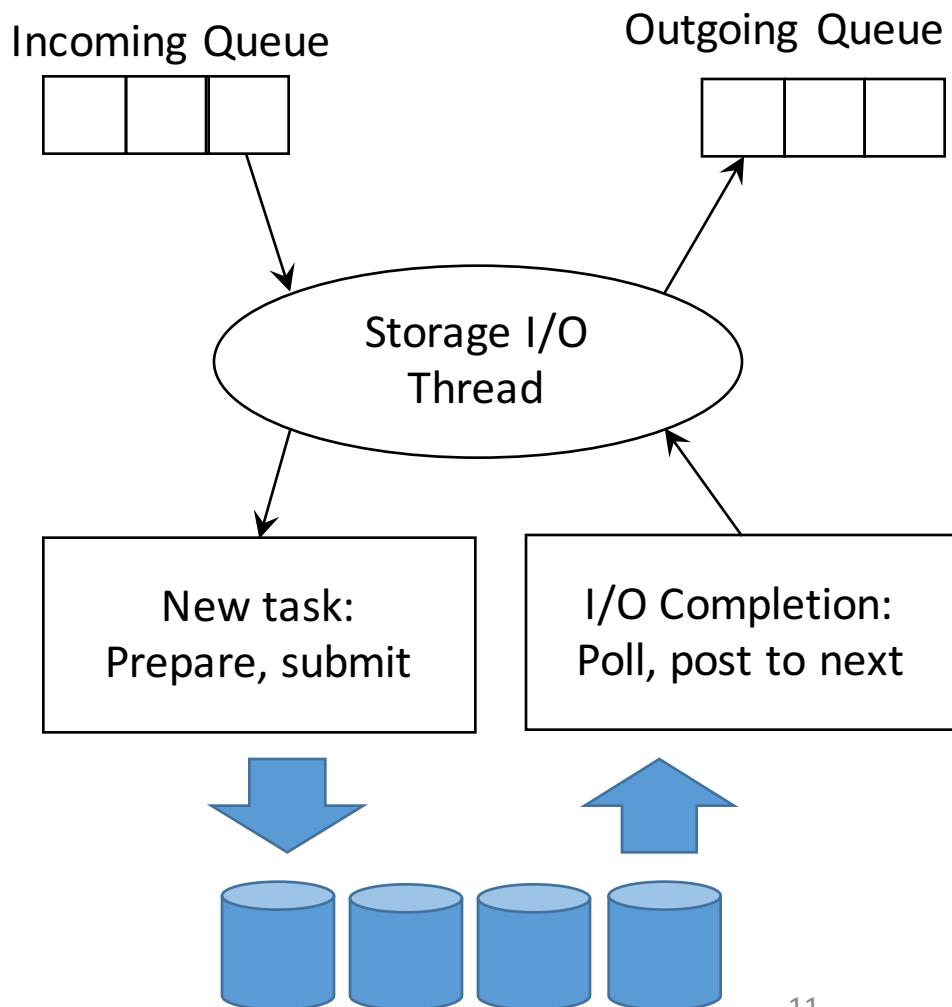
ACES Framework



- Asynchronous Concurrent Event-driven Staged
- End-to-end zero-copy

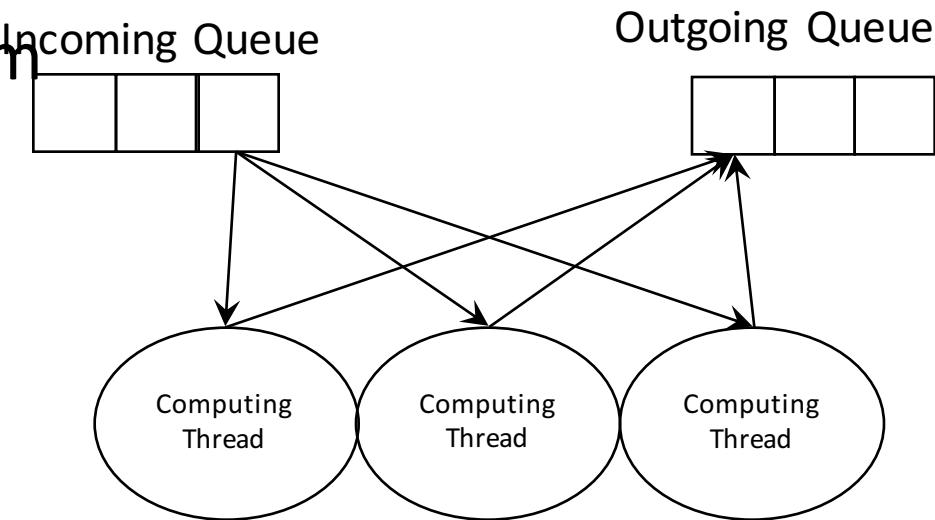
Asynchronous Storage I/O

- Asynchronous I/O separates I/O submission and I/O completion
- libaio – Linux asynchronous I/O library
 - `io_submit()`
 - `io_getevents()`



Parallel Computing

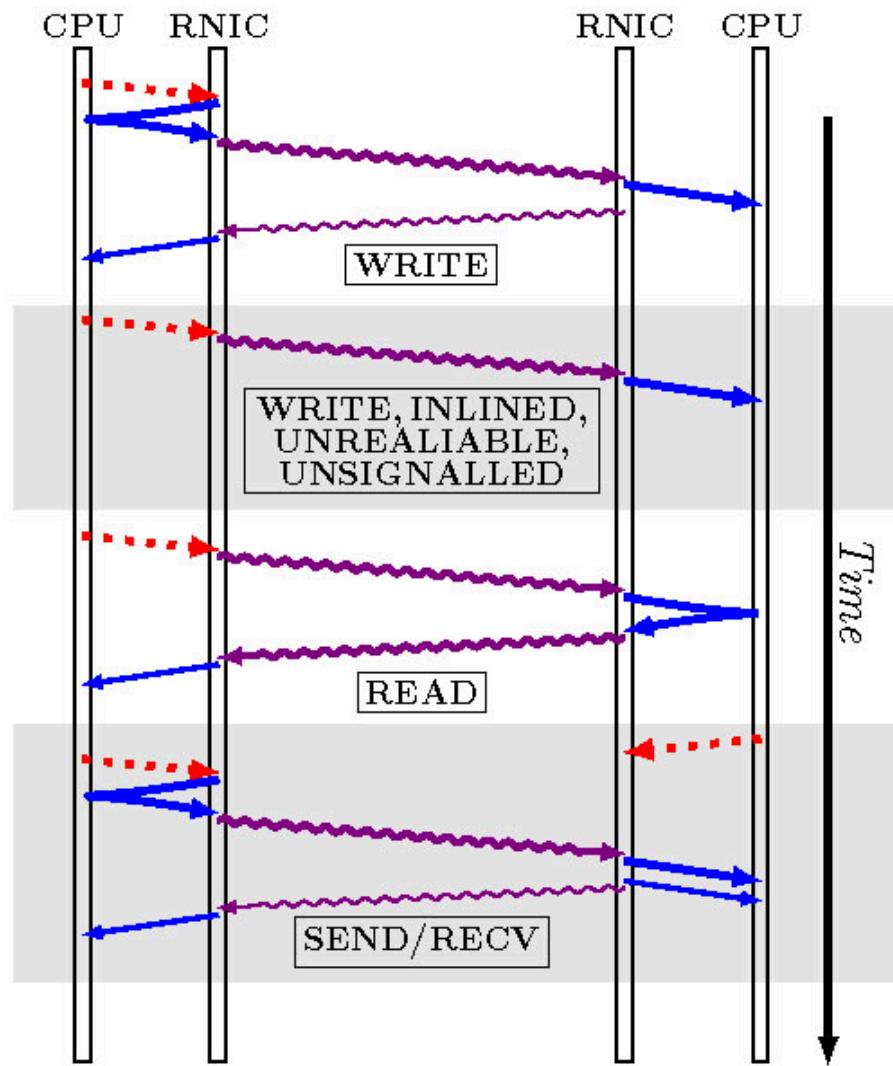
- Multi-threaded parallelism
- Encryption/Decryption
 - Advanced Encryption Standard (AES)
 - Session-based (i.e. single file)
- Data integrity
 - Block-based
 - crc32, Adler32
- Adjust # of threads dynamically



Core							
Core							
Core							
Core							

Zero-copy Network I/O

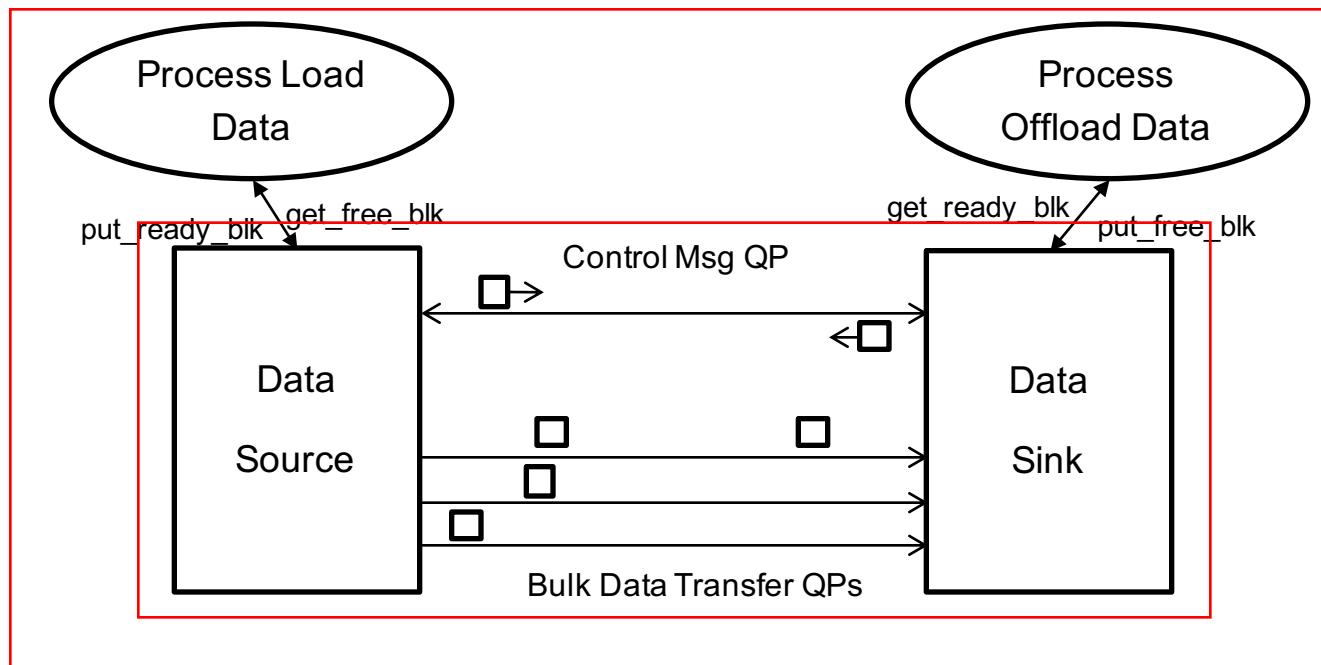
- High throughput
 - Achieve line speed
- Low cost
 - CPU utilization
 - Memory footprints
- Scalability
 - 100 Gbps and Beyond
 - Long latency WAN
- Network independent
 - InfiniBand: High I/O depth on a single QP
 - RoCE
 - iWARP: Multiple QPs
- Verbs
 - “Verbs Programming is like the assembly language version of network programming.”



Network Protocol Overview

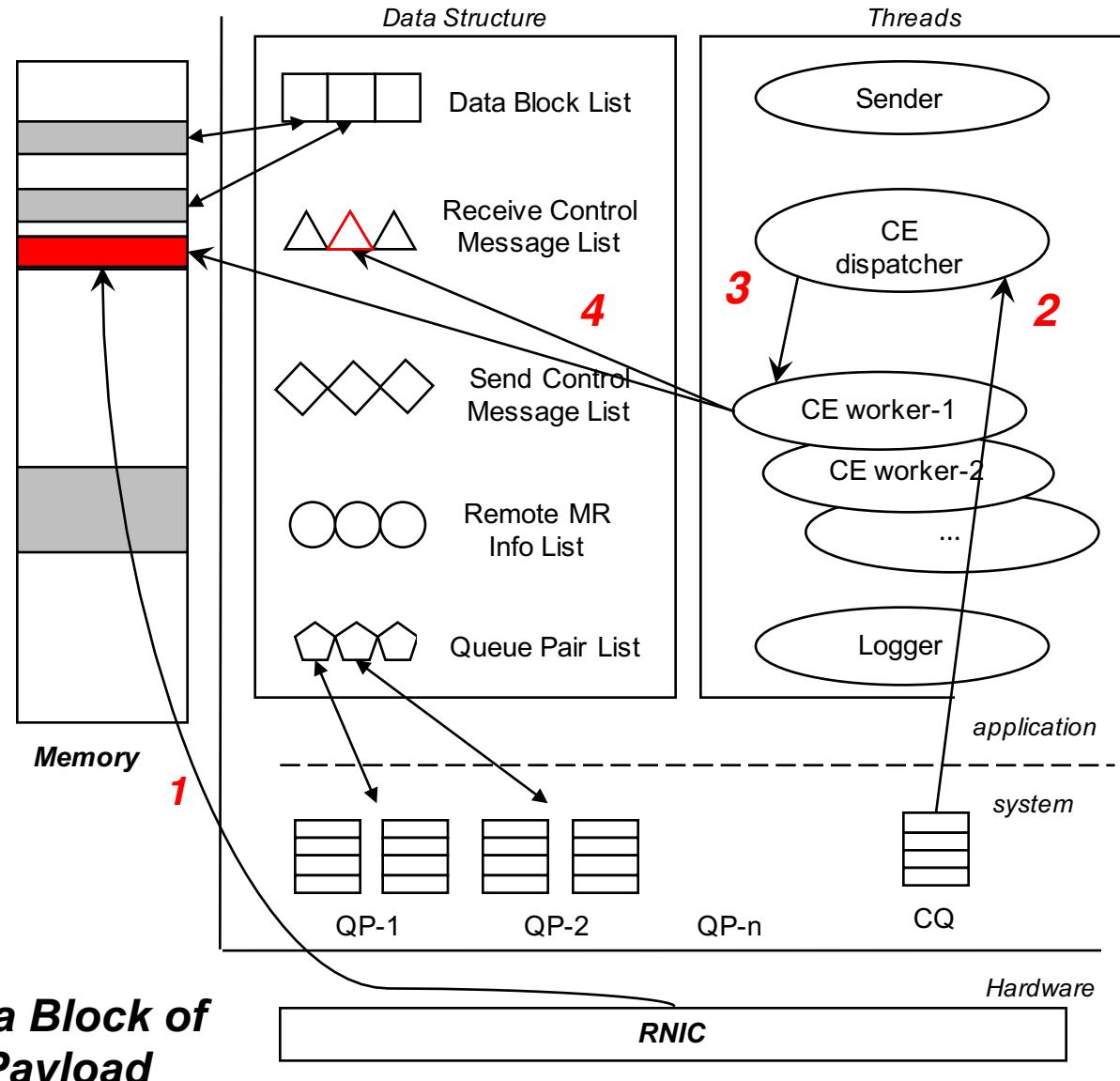
- Design choice
 - One-sided for bulk data movement (credit-based)
 - Two-sided for control messages (send with inline)
- Asynchronous protocol to overlap latency impact
- Multiple reliable queue pairs for data transfer
- Proactive feedback

RFTP: RDMA-enabled FTP Service

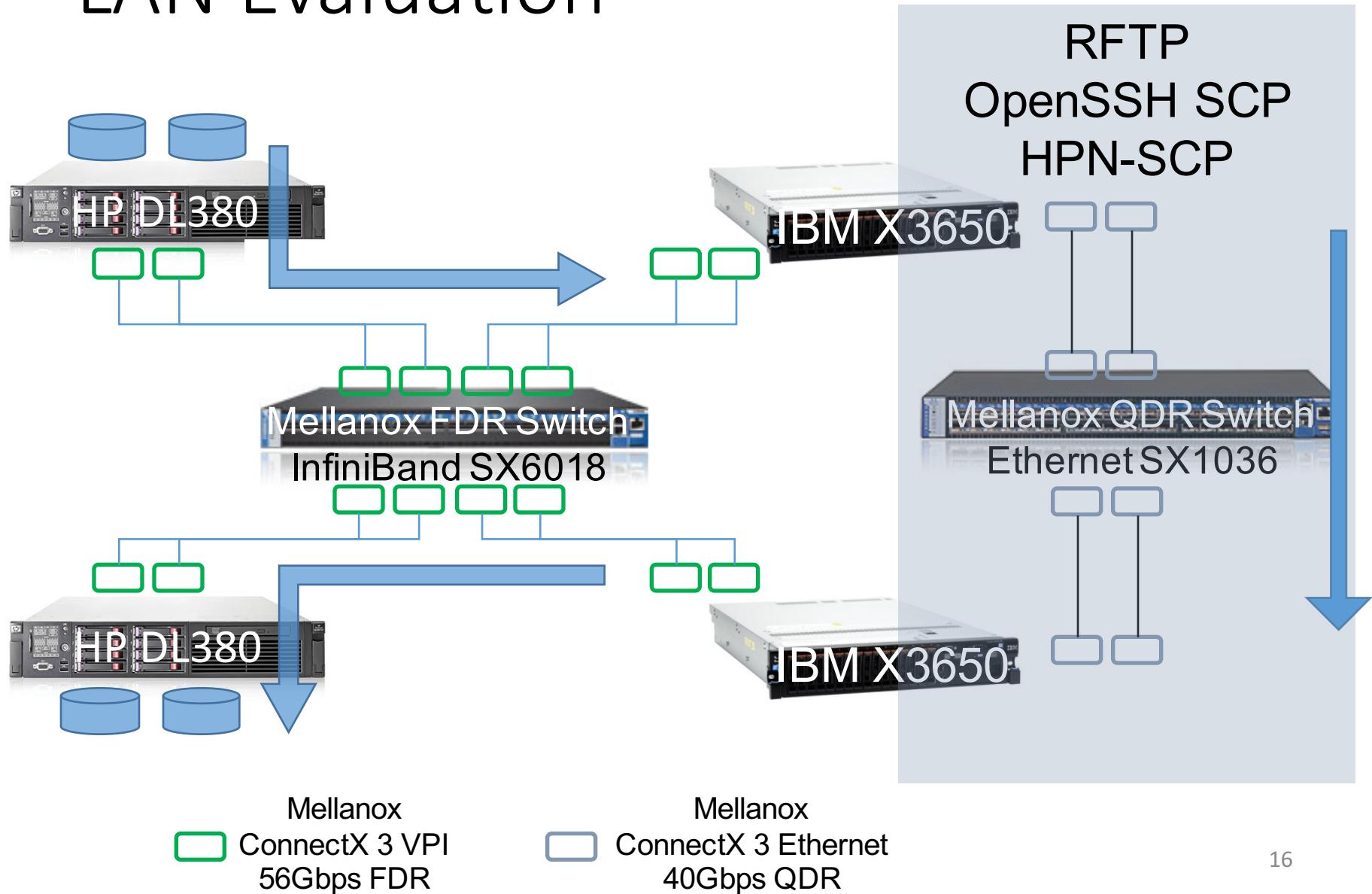


Implementation: Software Architecture

- Data Structure
 - Memory management
 - Control message management
 - Credit management
 - Connection management
- Threads
 - Multi-threaded
 - Master-worker
- Event-driven
 - Polling and dispatch

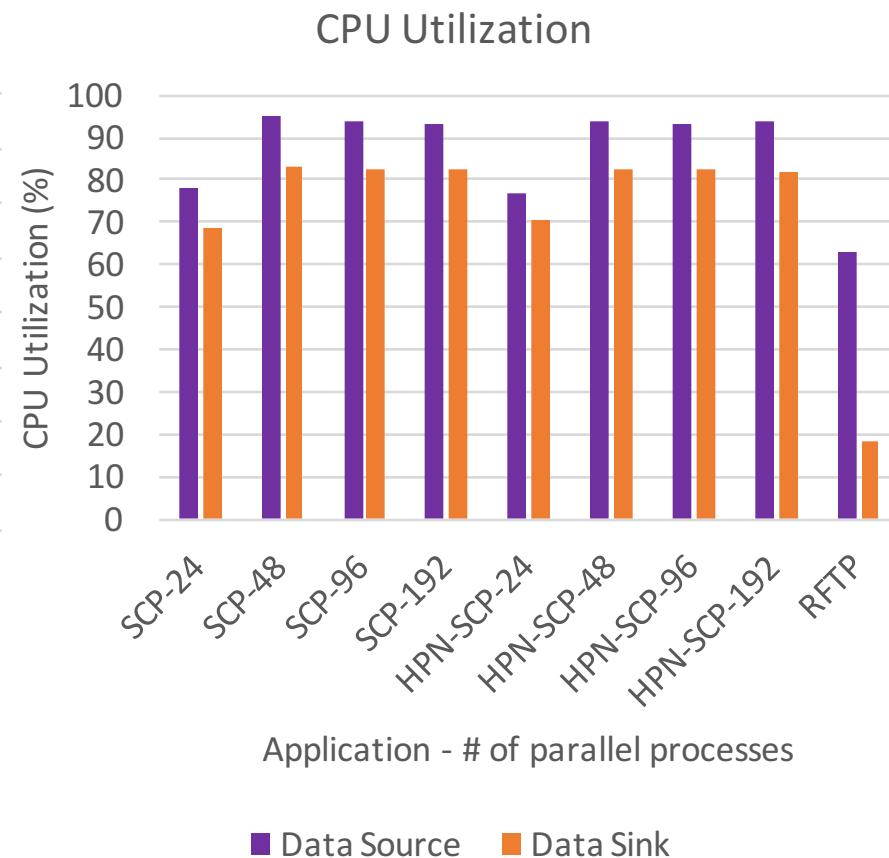
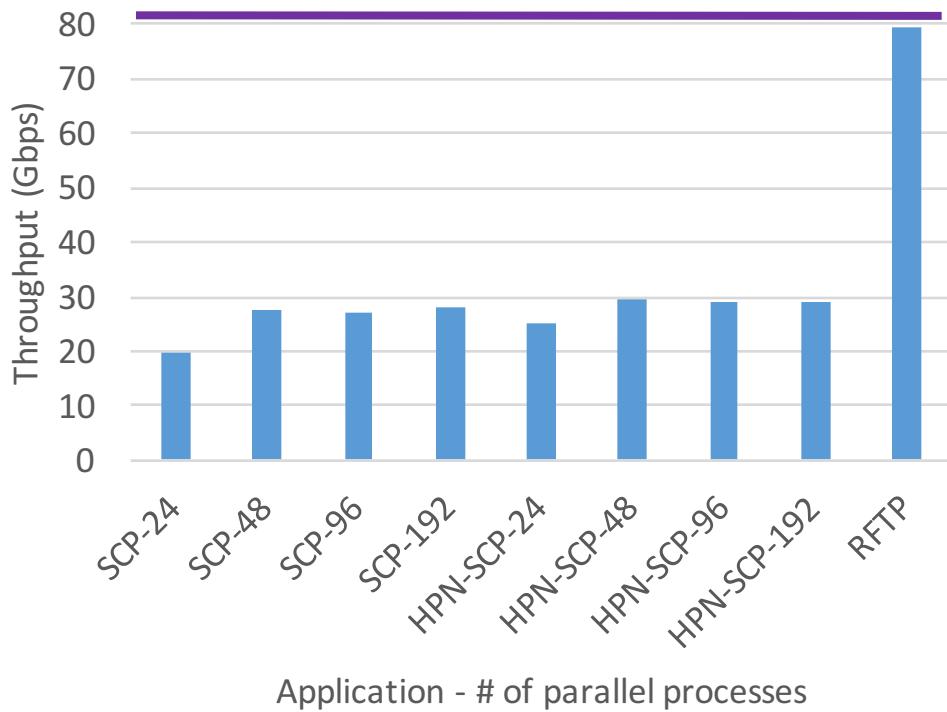


LAN Evaluation

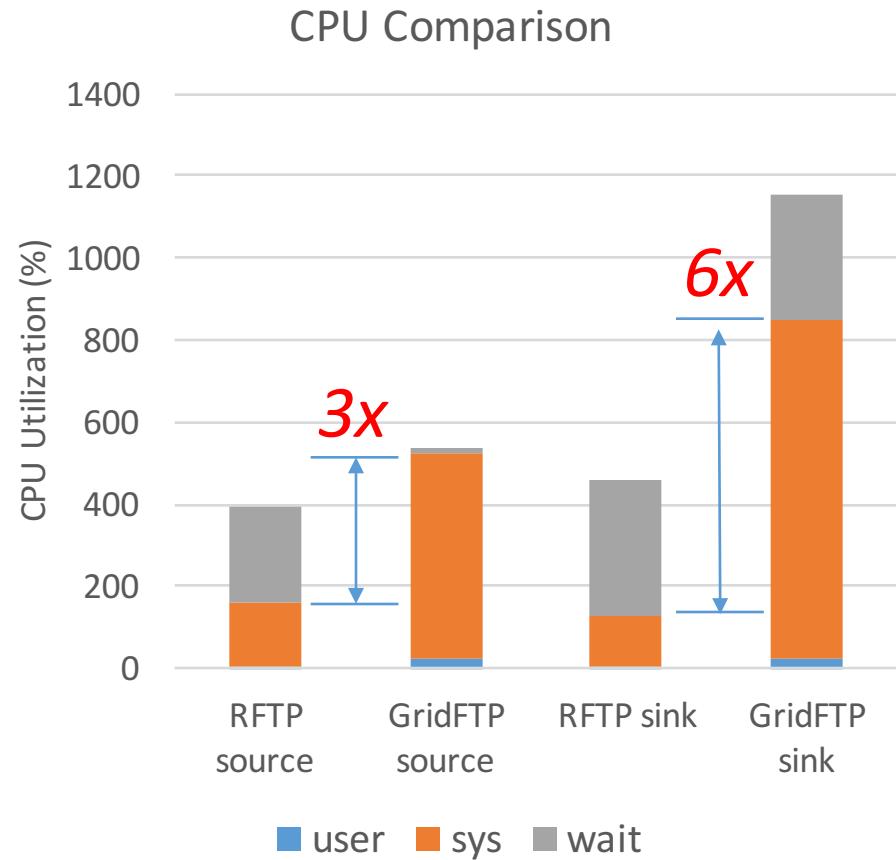
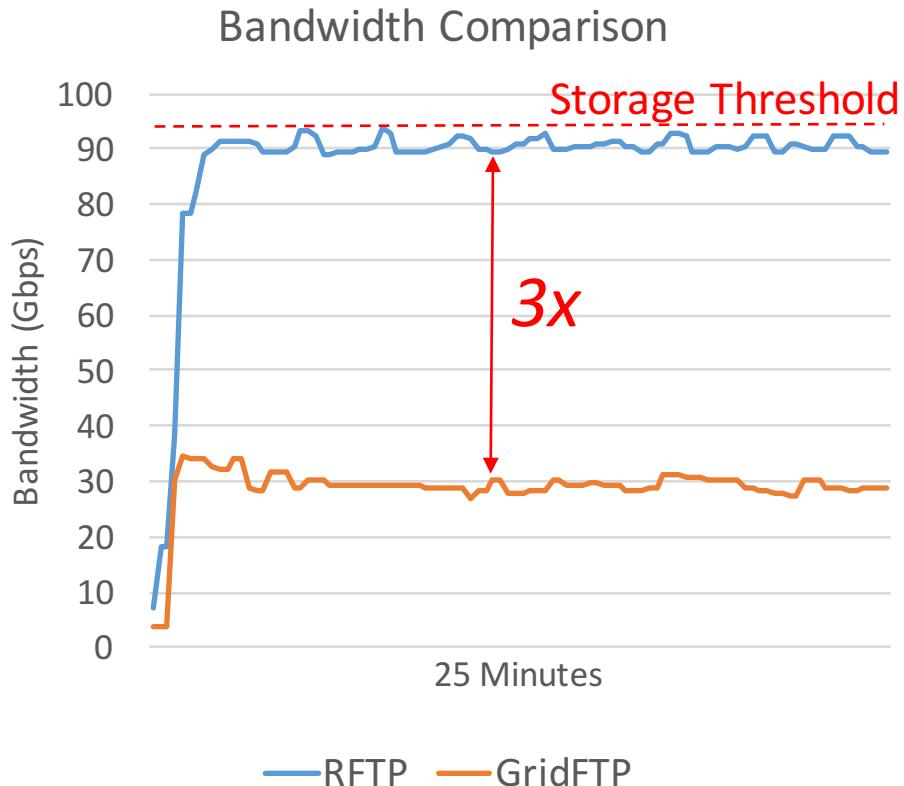


Secure Bulk Data Movement

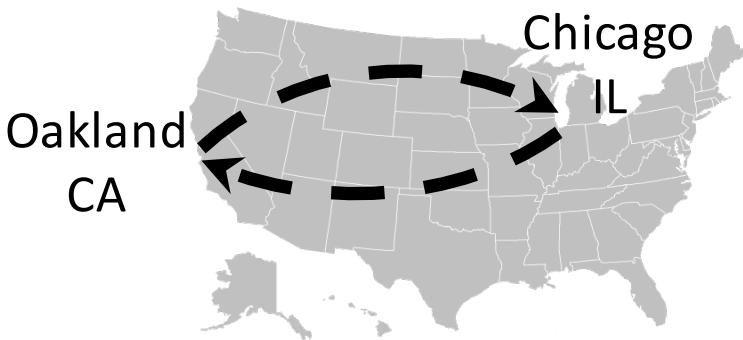
Secure (AES-128bit) End-to-End Data Movement



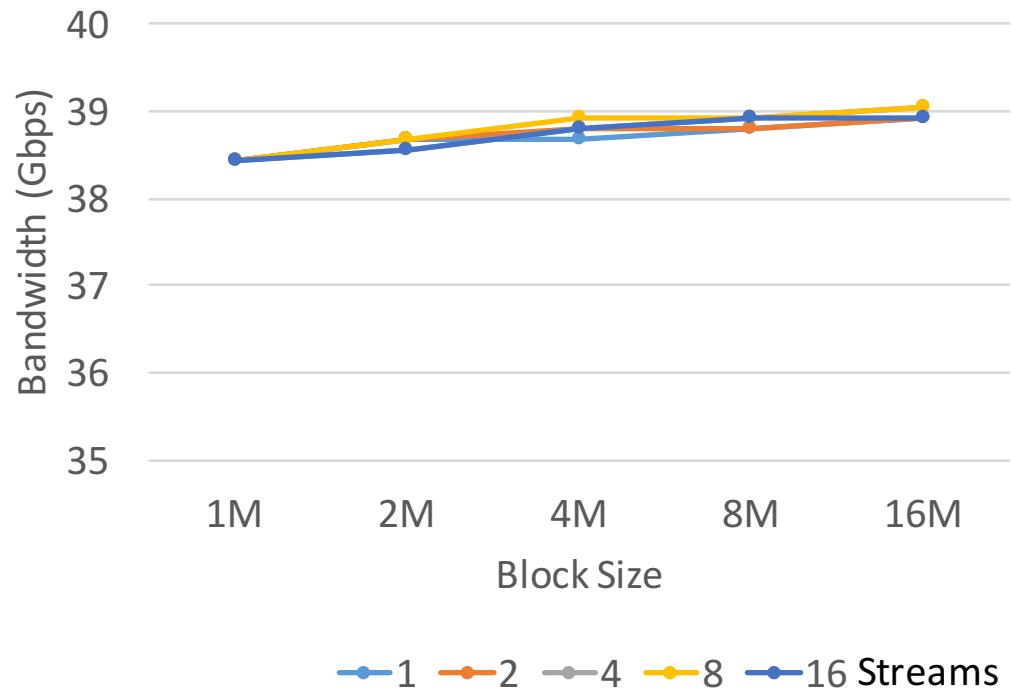
RFTP vs. GridFTP



40 Gbps Long Distance WAN Testbed



- 40 Gbps RoCE WAN
- 4,000 miles loopback
- RTT: 95 millisecond
- BDP: 500 MB
- *Will RTP be scalable in WAN?*

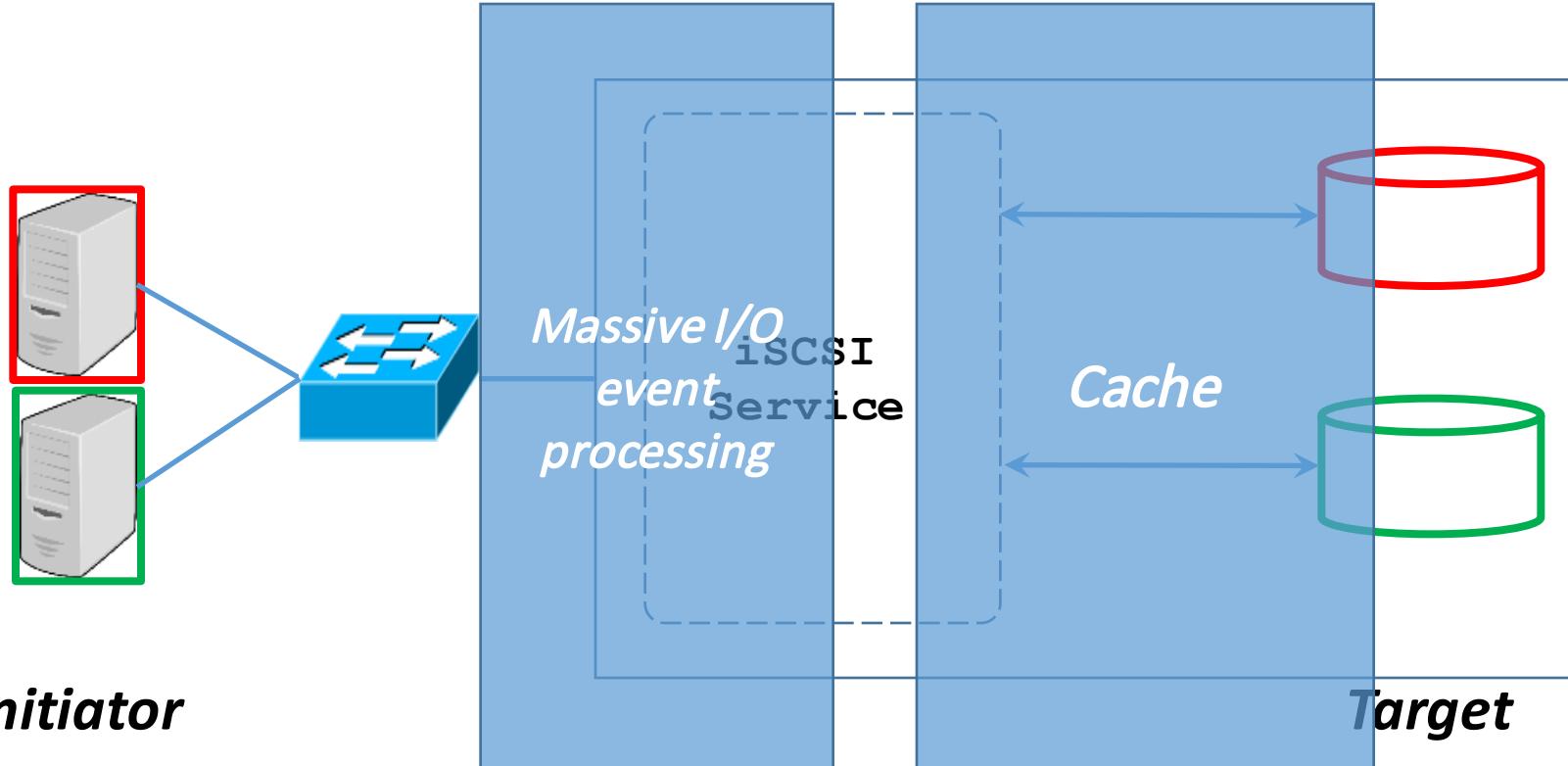


NUMA-aware Cache for iSCSI Servers

Publications

- [TPDS'15] **Yufei Ren, Tan Li, Dantong Yu, Shudong Jin, Thomas Robertazzi**, "Design, Implementation, and Evaluation of a NUMA-Aware Cache for iSCSI Storage Servers", IEEE Transactions on Parallel & Distributed Systems (TPDS), vol.26, no. 2, pp. 413-422, Feb. 2015

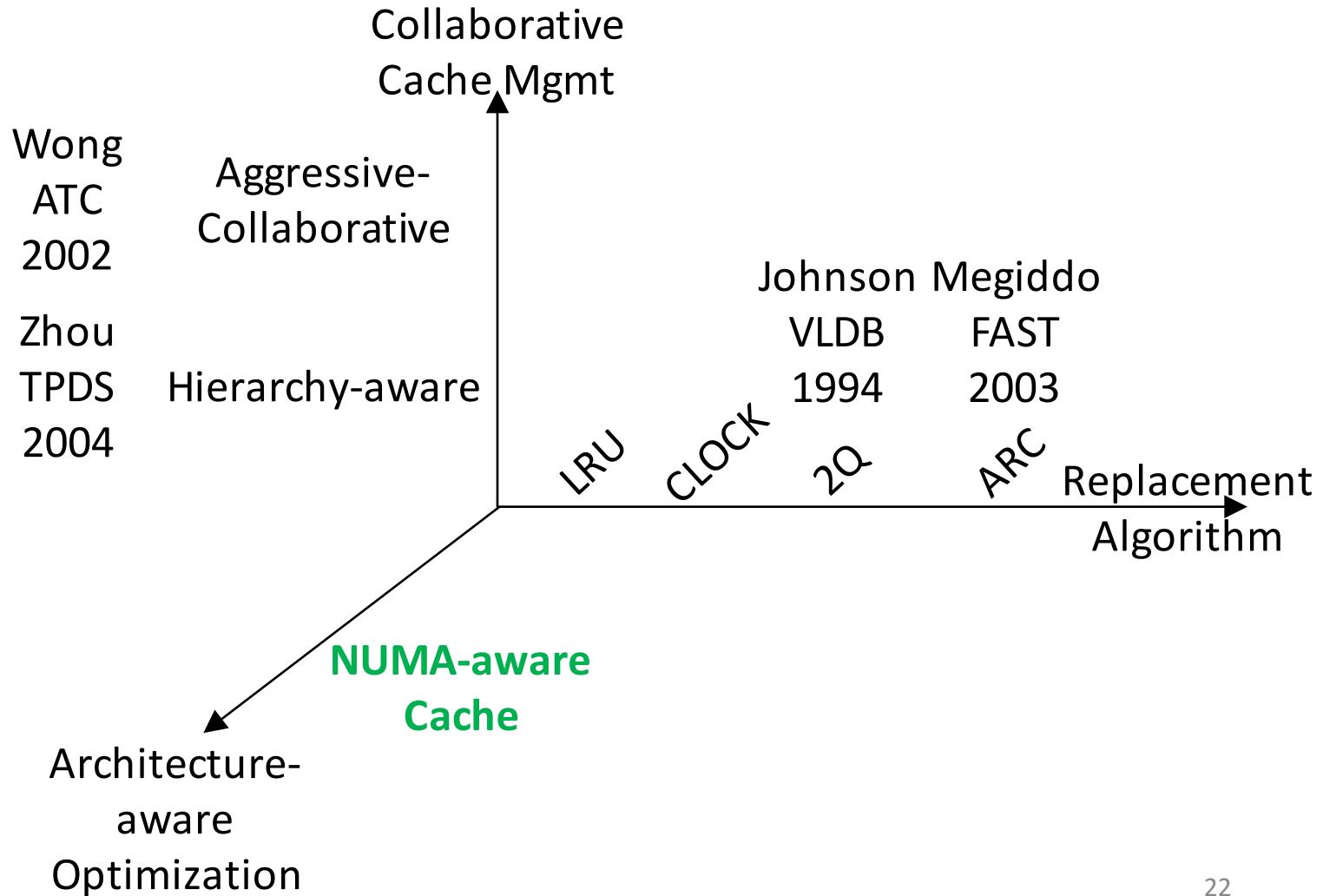
SAN Overview



Initiator

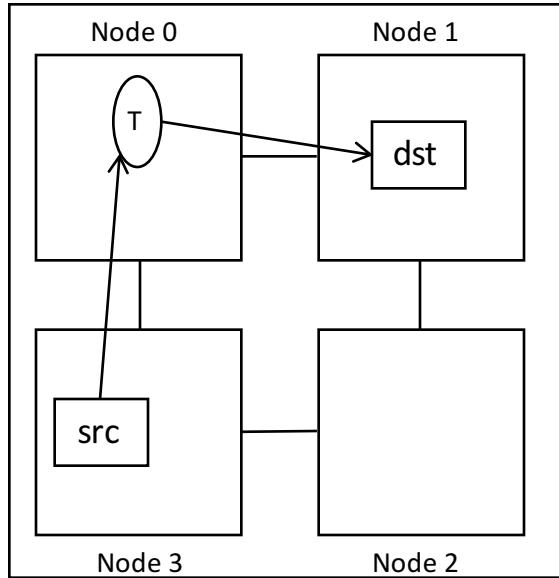
- Large-scale asymmetric memory caching system
- Massive I/O event processing
- iSCSI/iSER: SCSI cmd and data in TCP/IP and RDMA
- Cache: storage performance acceleration

Related work: Caching in SAN



Caching in a NUMA host

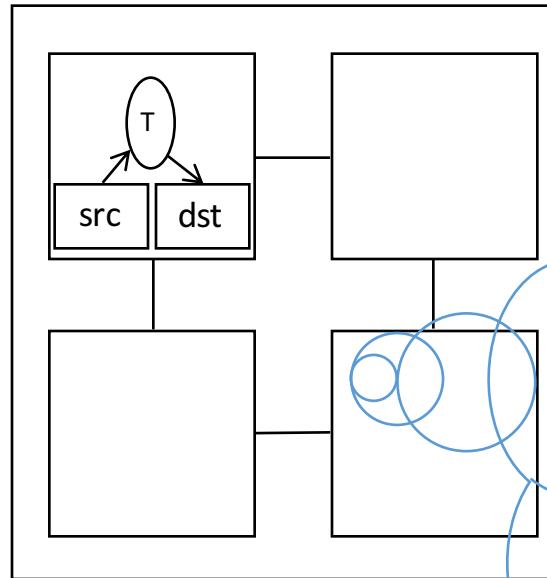
memcpy(dst, src, len);



NUMA-unaware

STREAM

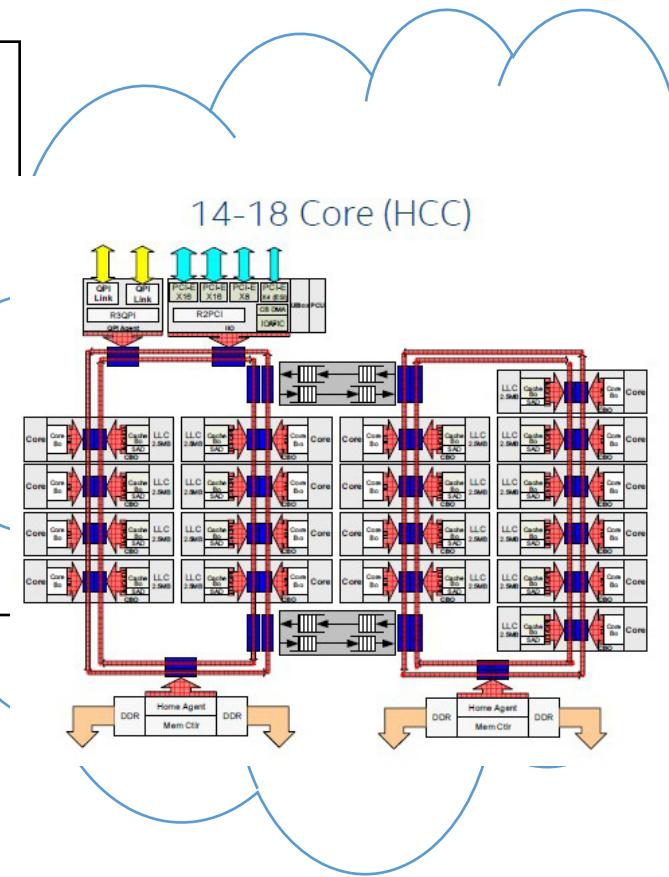
3.3 GB/s



NUMA-aware

18.9 GB/s

- [ICPP'13] Tan Li, Yufei Ren, Dantong Yu, Shudong Jin, Thomas Robertazzi, “Characterization of Input/Output Bandwidth Performance Models in NUMA Architecture for Data Intensive Applications”, In *Proceedings of the International Conference on Parallel Processing ICPP '13, Lyon, France, October 2013*



iSCSI/iSER Performance Modeling for Cached Data

- Latency (from initiator perspective)

$$Latency = RTT + \frac{I / OSize}{\underline{MemBW}} + \frac{I / OSize}{NetworkBW} + QueuingDelay$$

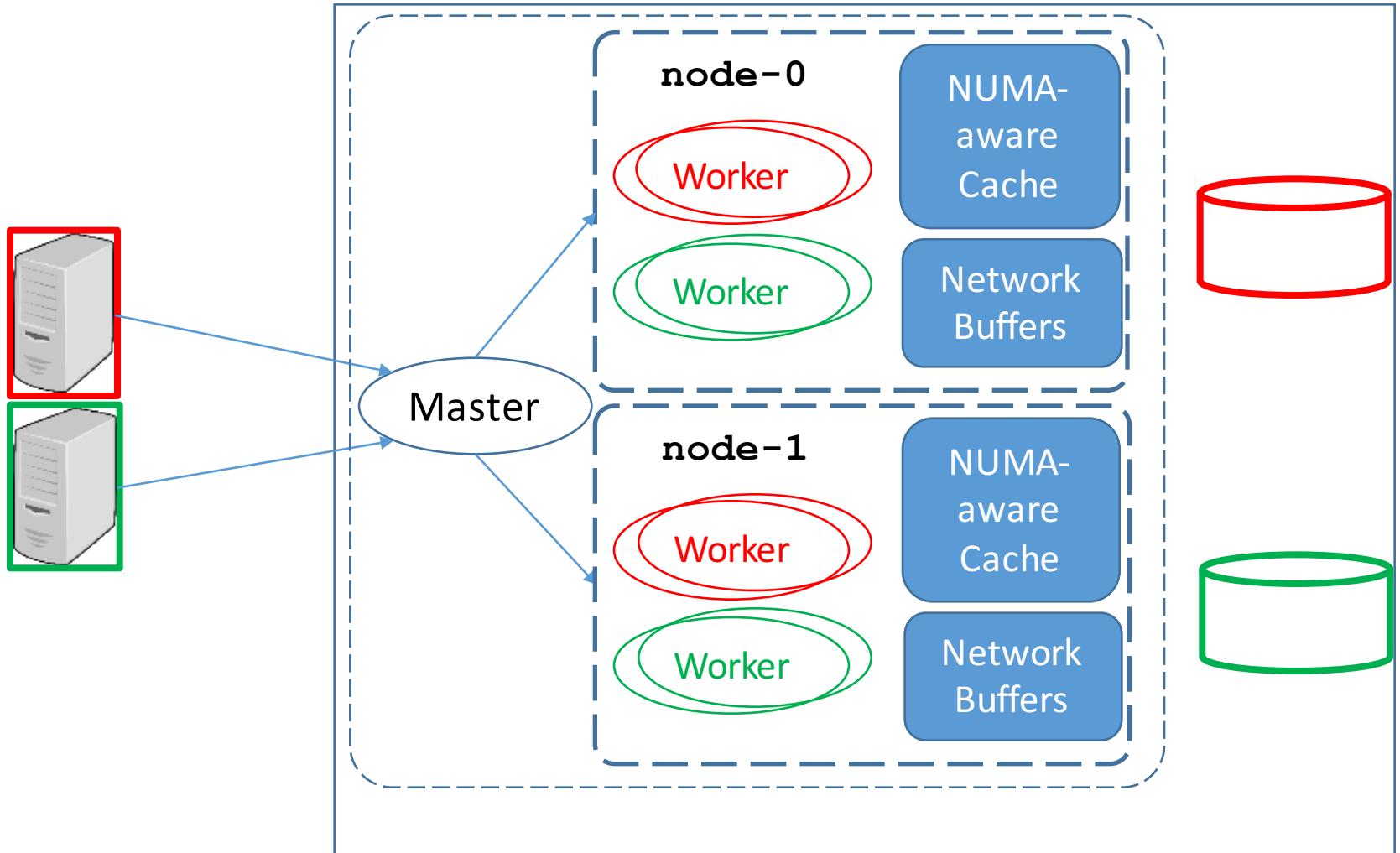
- Bandwidth

$$BW_{CachedData} = \min(BW_{memory}, BW_{network})$$

$$MemBW_{CachedData} = \sum_{i=0}^{n-1} Weight_i * MemBW_i$$



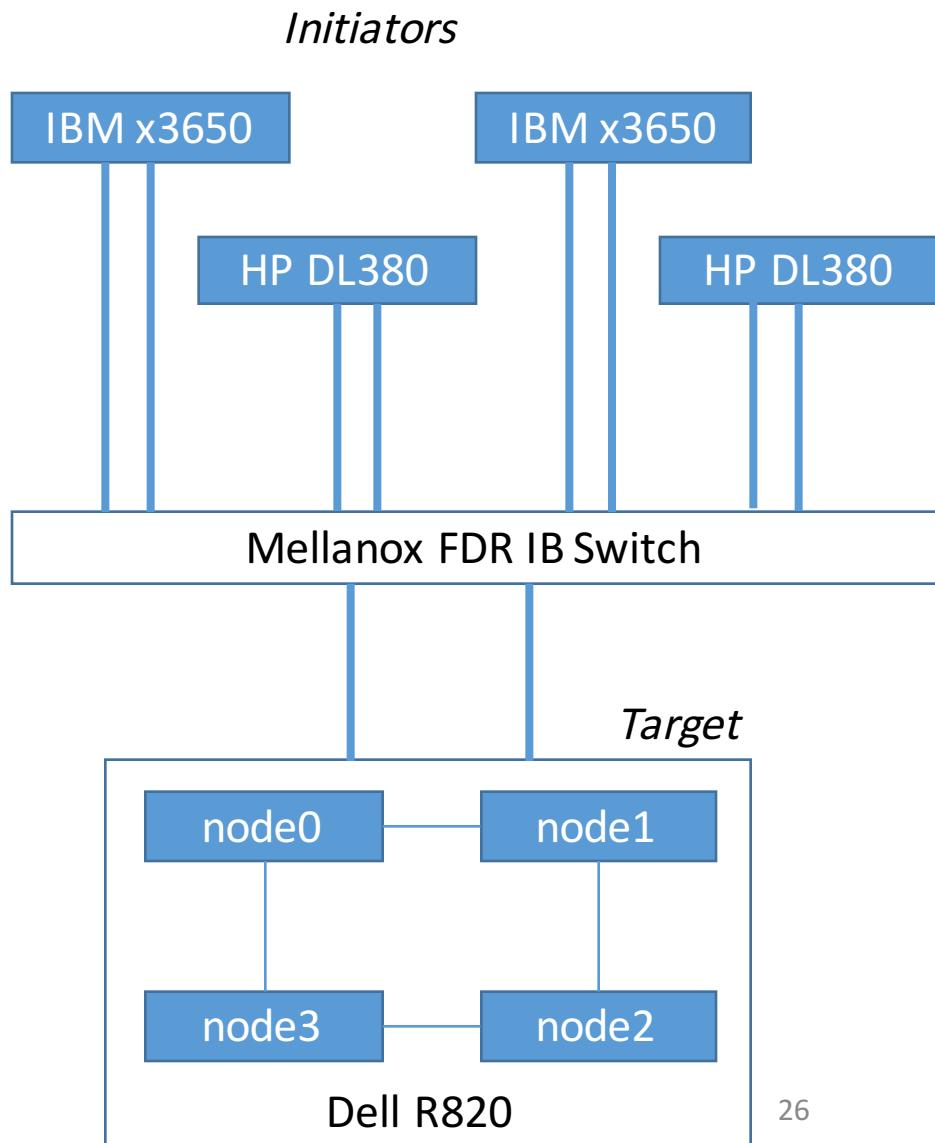
NUMA-aware Cache for SAN



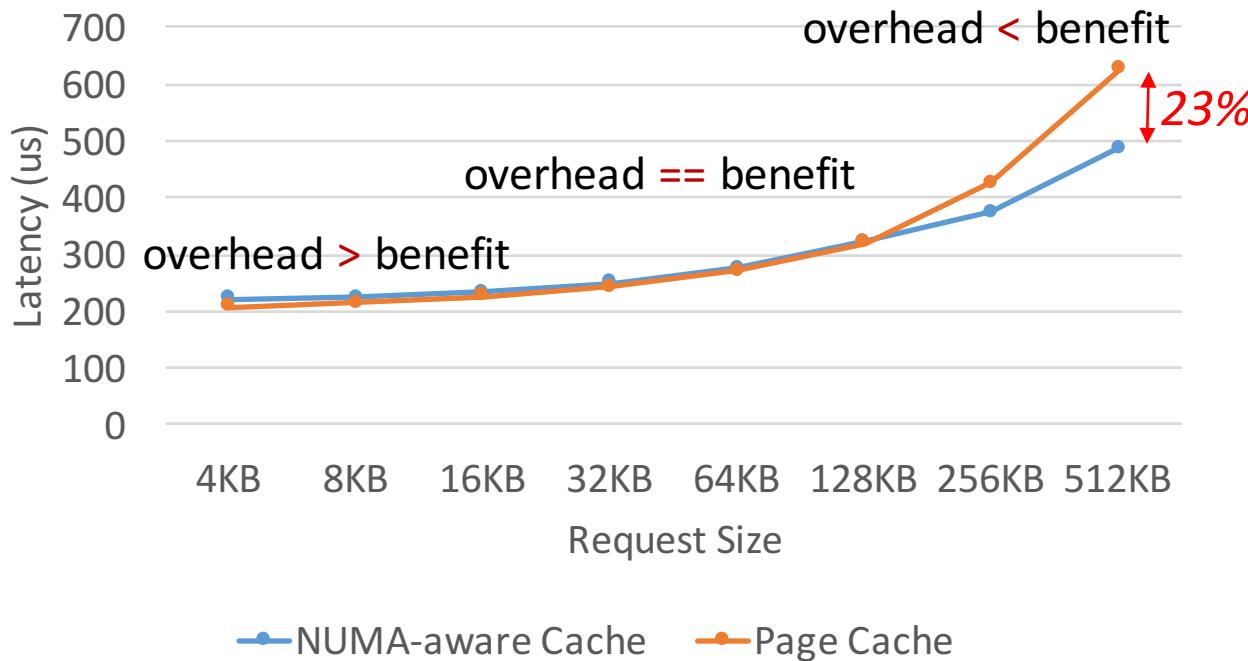
- Allocate thread, cache, and network buffer in each node

Evaluation

- 4-node NUMA host – Dell R820
 - Intel Xeon E5-4620 with QPI
 - **768 GB RAM**
 - Local memory bw: 18.71 GB/s
 - Remote memory bw: 3.26 GB/s
- 4 initiators
- Network adapters: 56Gbps InfiniBand FDR
- OS page cache vs. NUMA-aware Cache
- Fully cached data access
- Benchmark: `fio` with random read I/Os

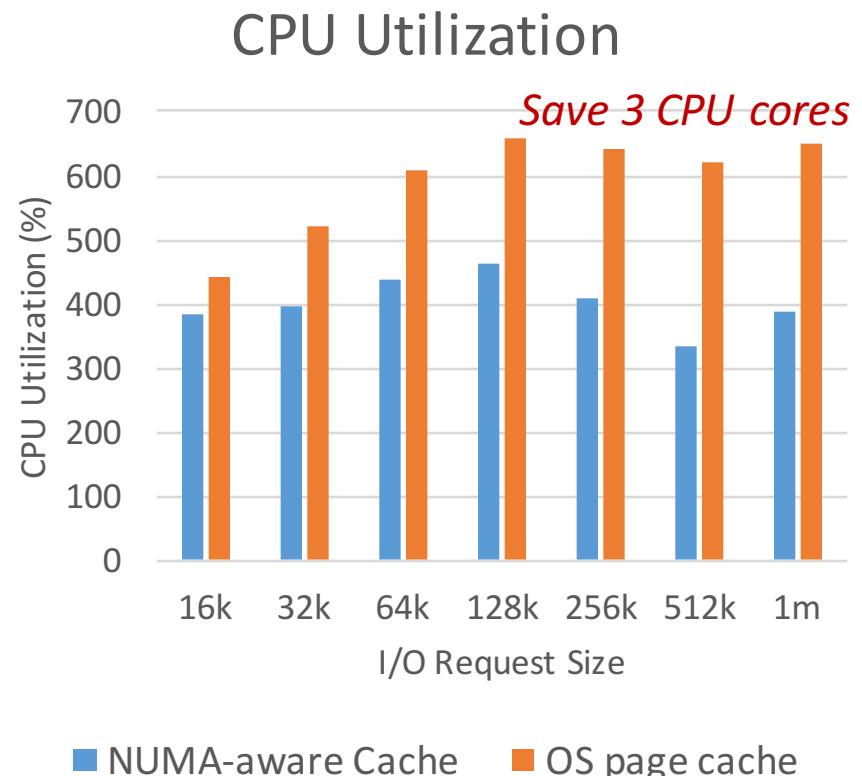
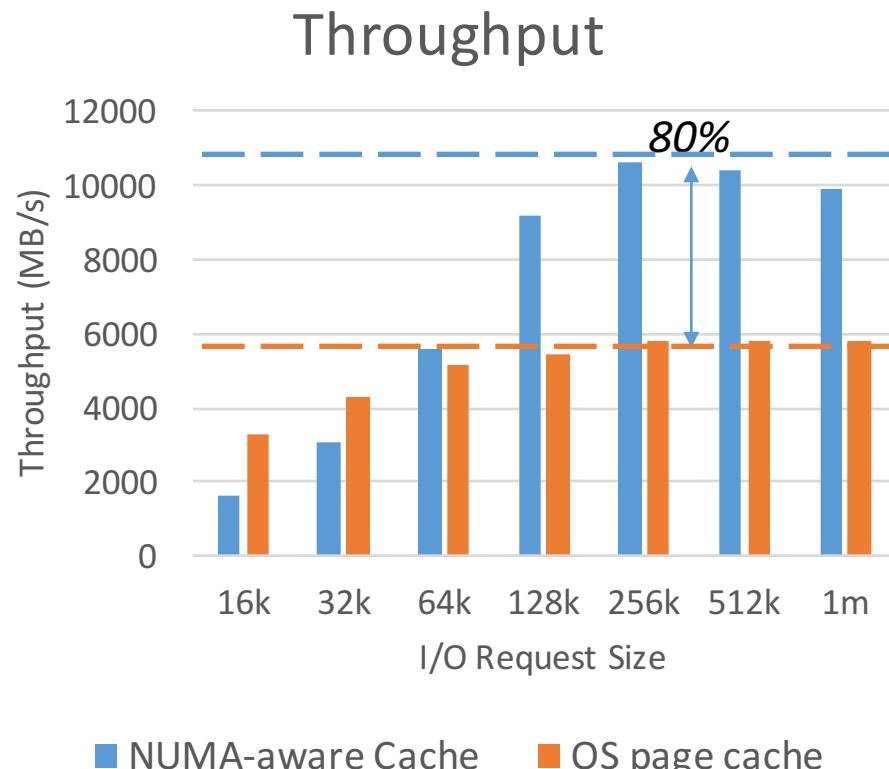


Latency (from Initiator perspective)



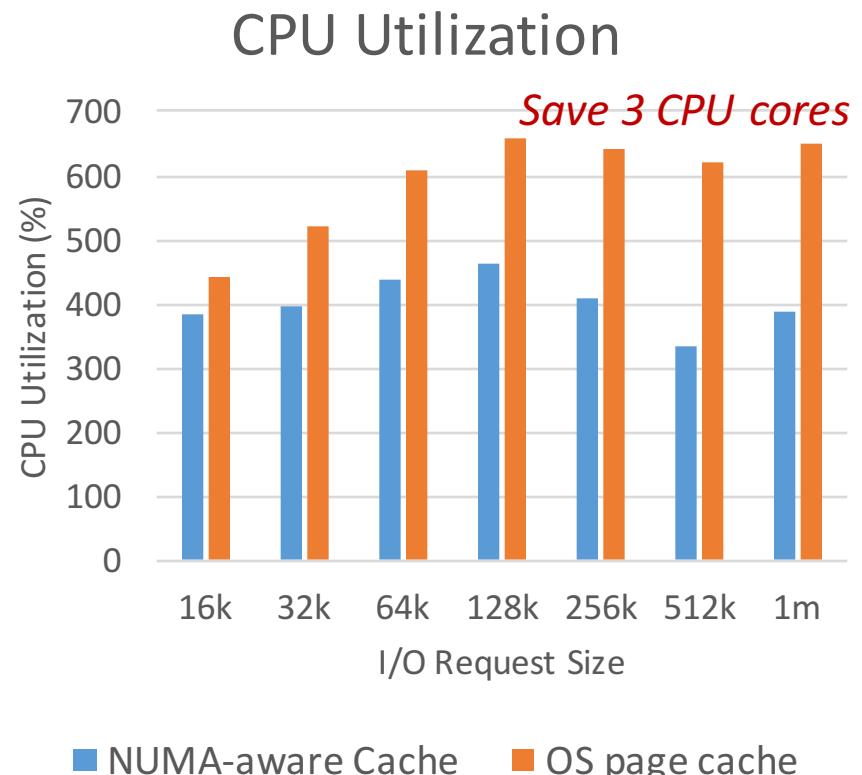
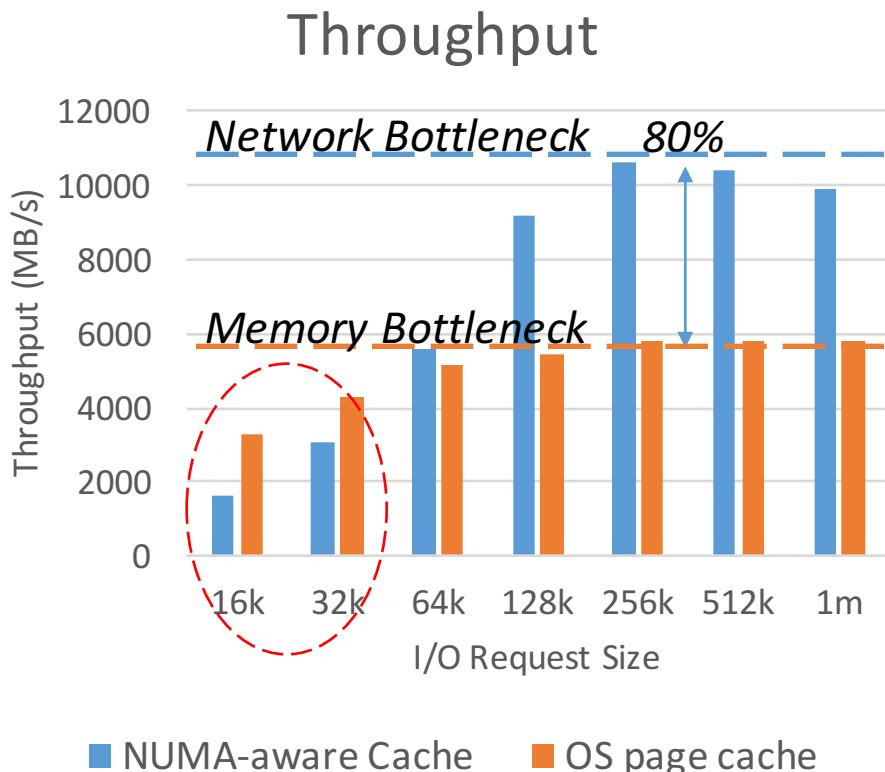
- Prompt response
- Overhead vs. NUMA-aware Benefit

Throughput Comparison



- Concurrent requests serving
- Aggregate throughput

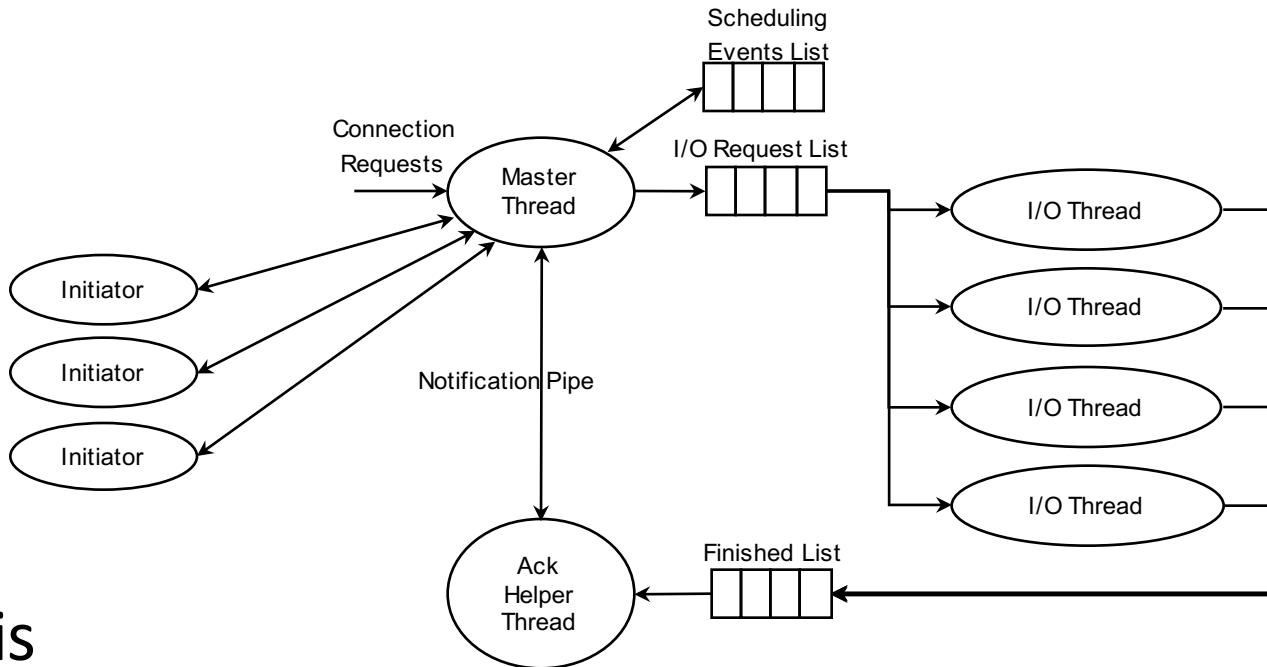
Throughput Comparison



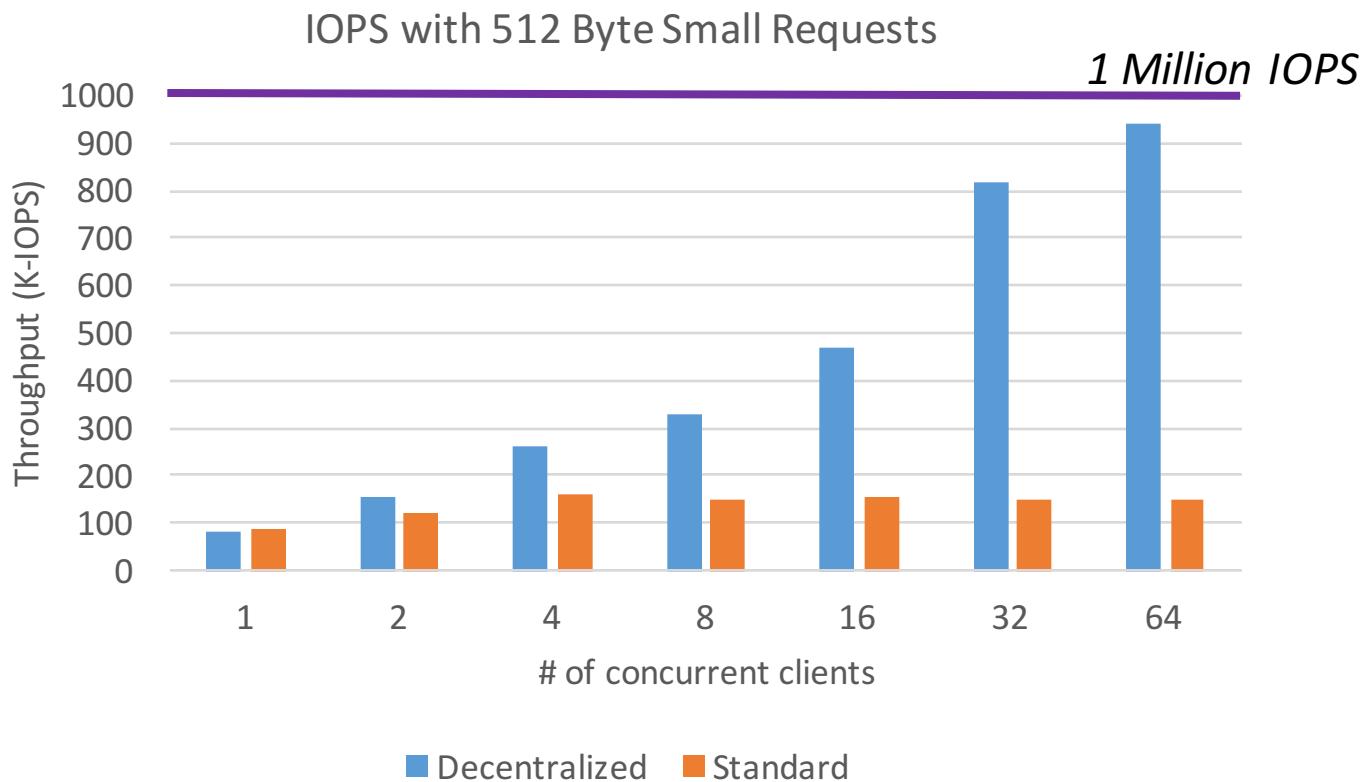
- Master thread becomes the bottleneck

Decentralized Event Processing

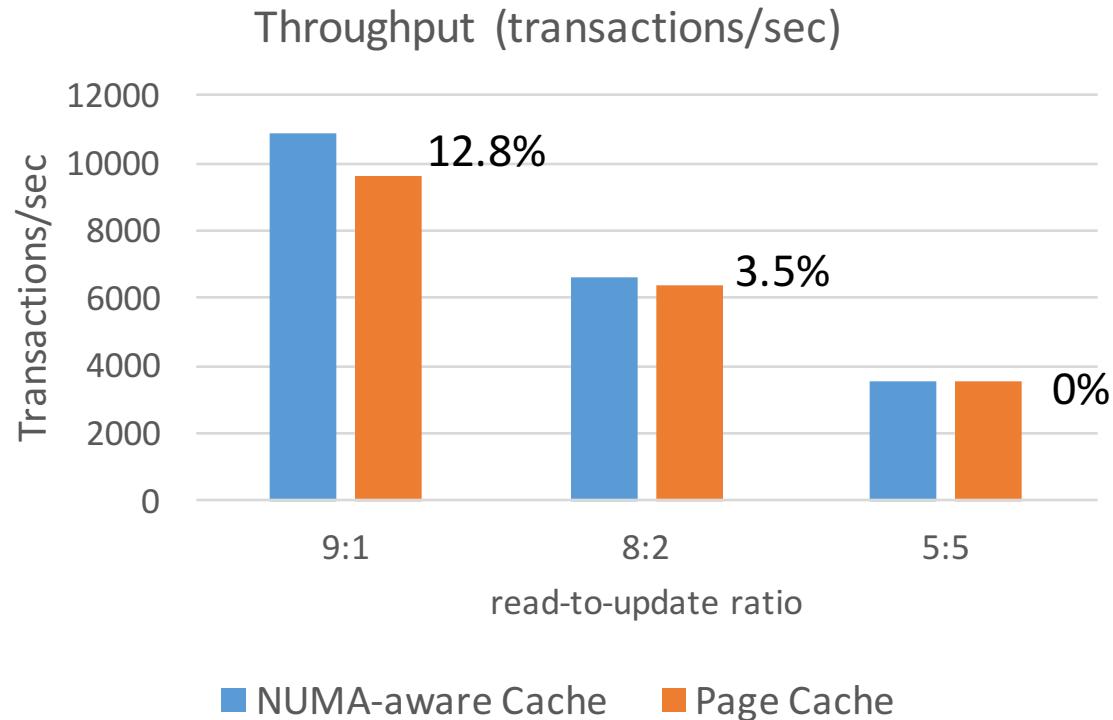
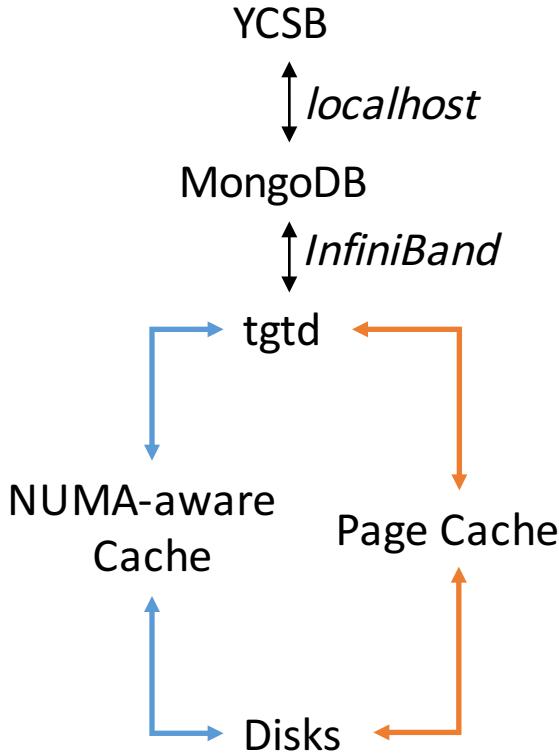
- Standard iSCSI:
Centralized event processing with a single thread
- Create multiple threads and distribute event processing
- Processing events is 3X as the number of requests



Event Processing Scalability



Real-life workloads

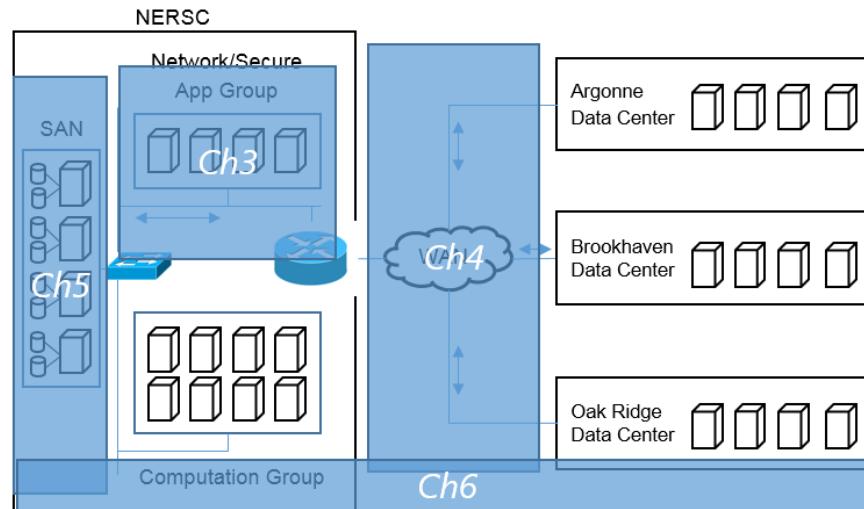


- YCSB – MongoDB – iSER Caching and Storage

Conclusions

Conclusions

Chapter	Contributions	Results
ACES (<i>ch3</i>)	Orchestrate resources on memory-centric architecture	Under revision
RFTP (<i>ch4</i>)	Scalable zero-copy based protocol for WAN	[SC12, JSS13, HPGC12]
NUMA-aware Cache (<i>ch5</i>)	Improve SAN caching data operation locality	[TPDS15]
End-to-End Optimization (<i>ch6</i>)	Extract line-speed I/O performance along the end-to-end data path	[SC13]



Software Contributions

- RFTP: RDMA-base FTP Software
 - <http://ftp100.cewit.stonybrook.edu/rftp>
 - The Three Clause BSD License
 - User: **High Energy Physics at Caltech**
- RDMA benchmark
 - fio: RDMA engine and NUMA module
 - Chelsio: <http://www.chelsio.com/wp-content/uploads/resources/Lustre-Over-iWARP-vs-IB-FDR.pdf>
 - SanDisk: http://events.linuxfoundation.org/sites/events/files/eeus13_shelton.pdf
 - iperf-rdma
 - <https://github.com/yufeiren/iperf-rdma>
 - **China MinSheng Bank**
- NUMA-aware Cache for iSCSI/iSER
 - Linux SCSI Target Framework tgtd
 - <https://bitbucket.org/dtyu/tgt>



SanDisk®



Thank you Q & A

