



Efficient Tracing and Versatile Analysis of Lock Contention in Java Applications on the Virtual Machine Level

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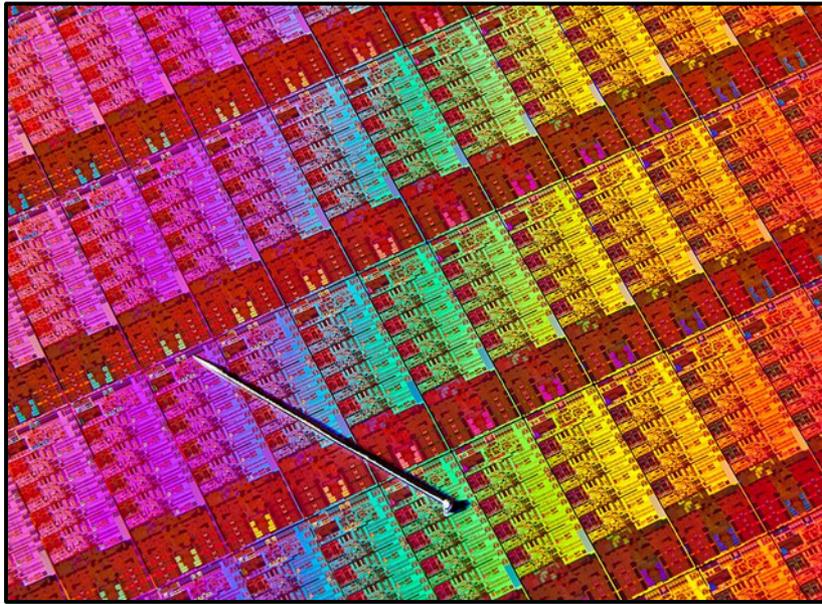
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The Need for Analyzing Lock Contention



```
protected Class<?> loadClass(String name, boolean resolve)
/**
 * Removes all of the mappings from this map.
 */
public void clear() {
    long delta = 0L; // negative number of deletions
    int i = 0;
    Node<K,V>[] tab = table;
    while (tab != null && i < tab.length) {
        int fh;
        Node<K,V> f = tabAt(tab, i);
        if (f == null)
            ++i;
        else if ((fh = f.hash) == MOVED) {
            t = helpTransfer(tab, f);
            i = 0; // restart
        } else {
            synchronized (f) {
                if (tabAt(tab, i) == f) {
                    Node<K,V> p = (fh >= 0 ? f :
                        ((f instanceof TreeBin) ?
                            ((TreeBin<K,V>)f).first : null);
                    while (p != null) {
                        --delta;
                        p = p.next;
                    }
                    setTabAt(tab, i++, null);
                }
            }
        }
    }
    if (delta != 0L)
        addCount(delta, -1);
}

final Segment<K,V>[] segments;
int size;
boolean overflow; // true if the table is too large
long sum; // sum of the sizes of the segments
long last = 0L; // previous value of sum
int retries = -1; // number of retries
try {
    for (;;) {
        if (retries++ == RETRIES)
            for (int j = 0; j < segments.length; j++)
                ensureSegment(j);
        sum = 0L;
        size = 0;
        overflow = false;
        for (int j = 0; j < segments.length; j++)
            Segment<K,V> seg = segments[j];
            if (seg != null)
                sum += seg.size;
                int c = seg.count;
                if (c < 0)
                    overflow = true;
            }
        if (sum == last)
            break;
        last = sum;
    }
} finally {
    if (retries > RETRIES)
        for (int j = 0; j < segments.length; j++)
            segmentAt(j, null);
}
return overflow ? Integer.MAX_VALUE : 0;
}
```

Java Intrinsic Object Locks

```
class SynchronizedArrayList {  
    ArrayList list = new ArrayList();  
  
    void get(int index) {  
        synchronized(list) {  
            return list.get(index);  
        }  
    }  
  
    void add(int index, Object obj) {  
        synchronized(list) {  
            return list.add(index, obj);  
        }  
    }  
}
```

java.util.concurrent Locks

```
class SynchronizedArrayList {  
    ArrayList list = new ArrayList();  
    final ReentrantLock lock = new ReentrantLock();  
  
    void get(int index) {  
        lock.lock();  
        try { return list.get(index);  
        } finally { lock.unlock(); }  
    }  
  
    void add(int index, Object obj) {  
        lock.lock();  
        try { return list.add(index, obj);  
        } finally { lock.unlock(); }  
    }  
}
```

Java Synchronization

Locking is cheap: fast compare-and-set operations

Contention is expensive

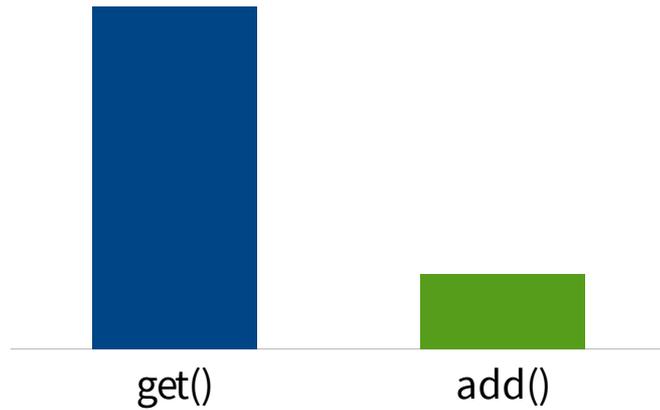
no progress in blocked threads

threads must coordinate

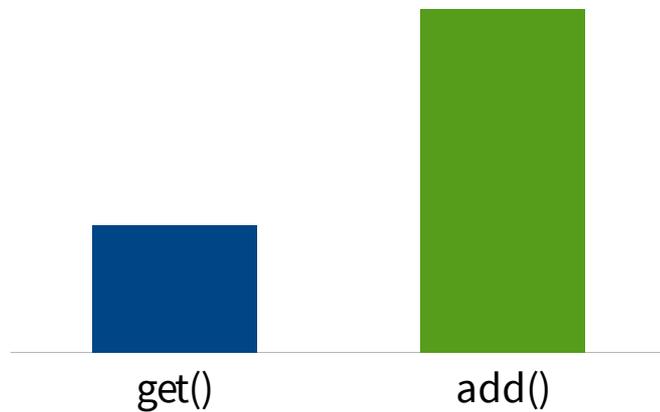


Blame

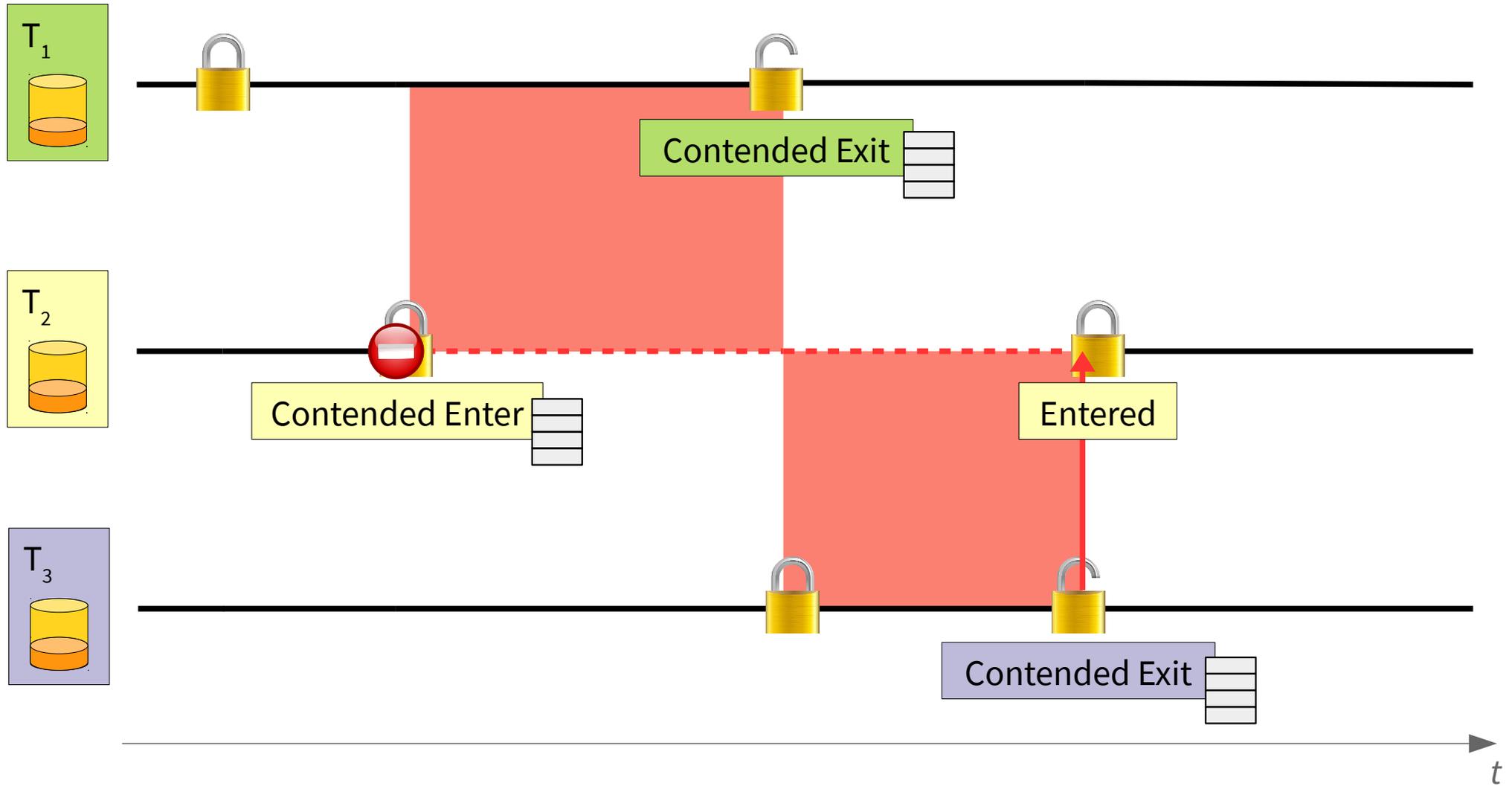
Time spent waiting **at...**



Time spent waiting **for...**



Tracing Monitors in the HotSpot Java VM



Metadata

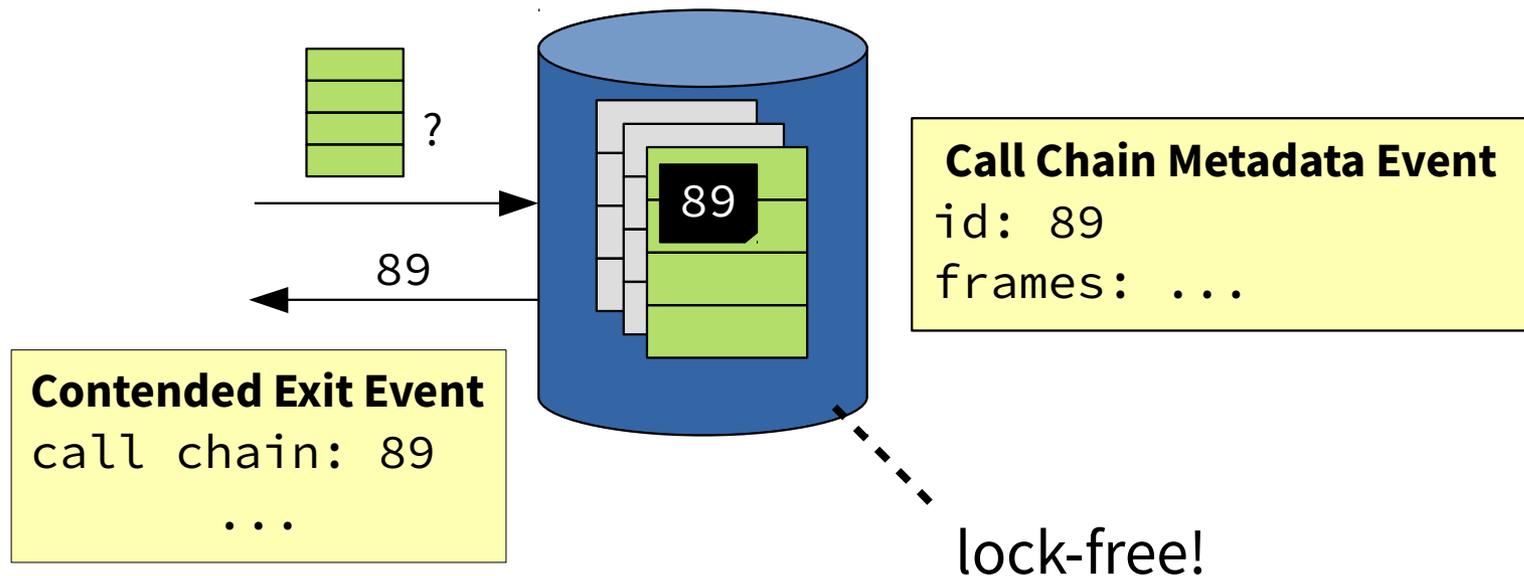
Metadata recorded in special events



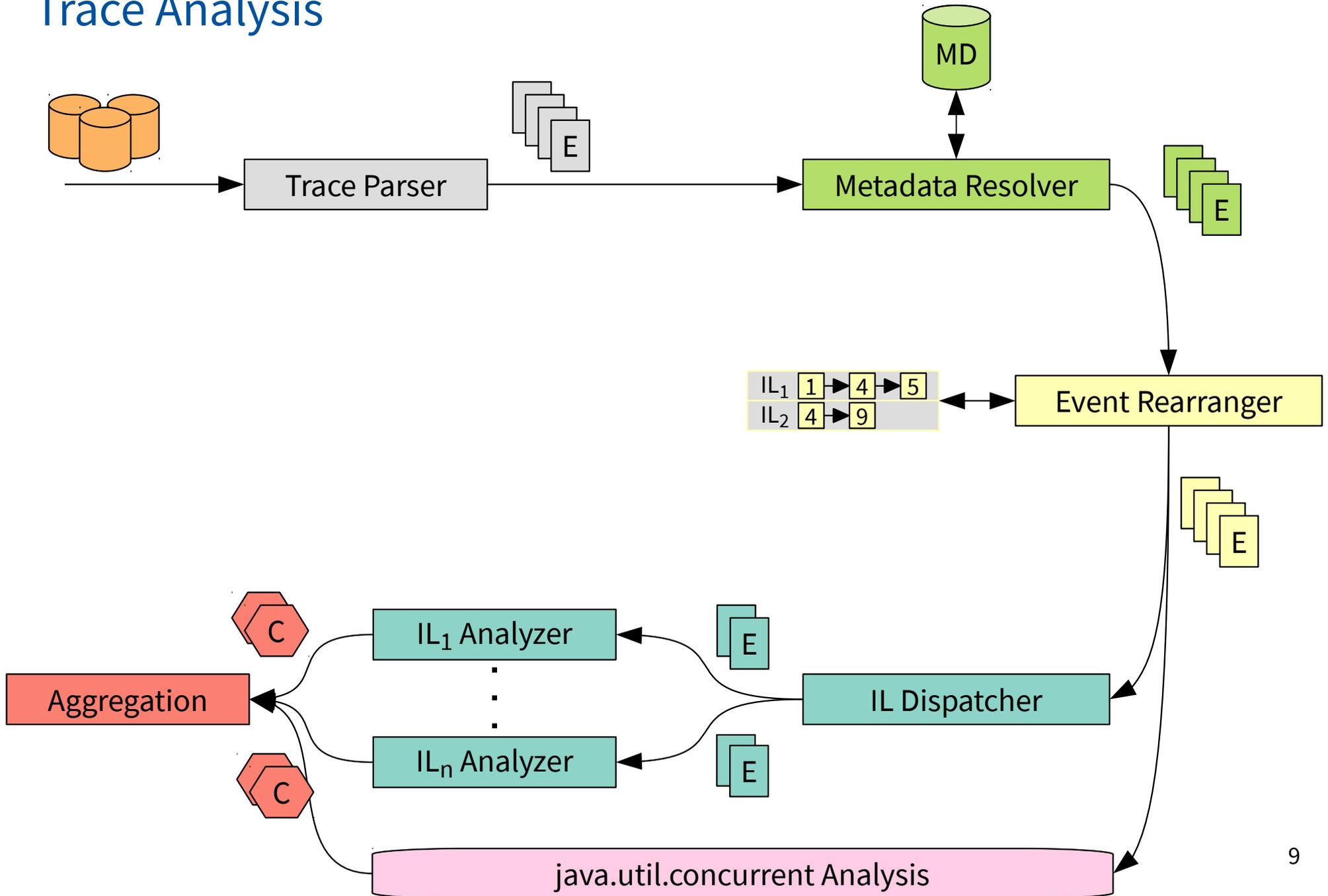
Call chains

execution state – no identity

many identical call chains

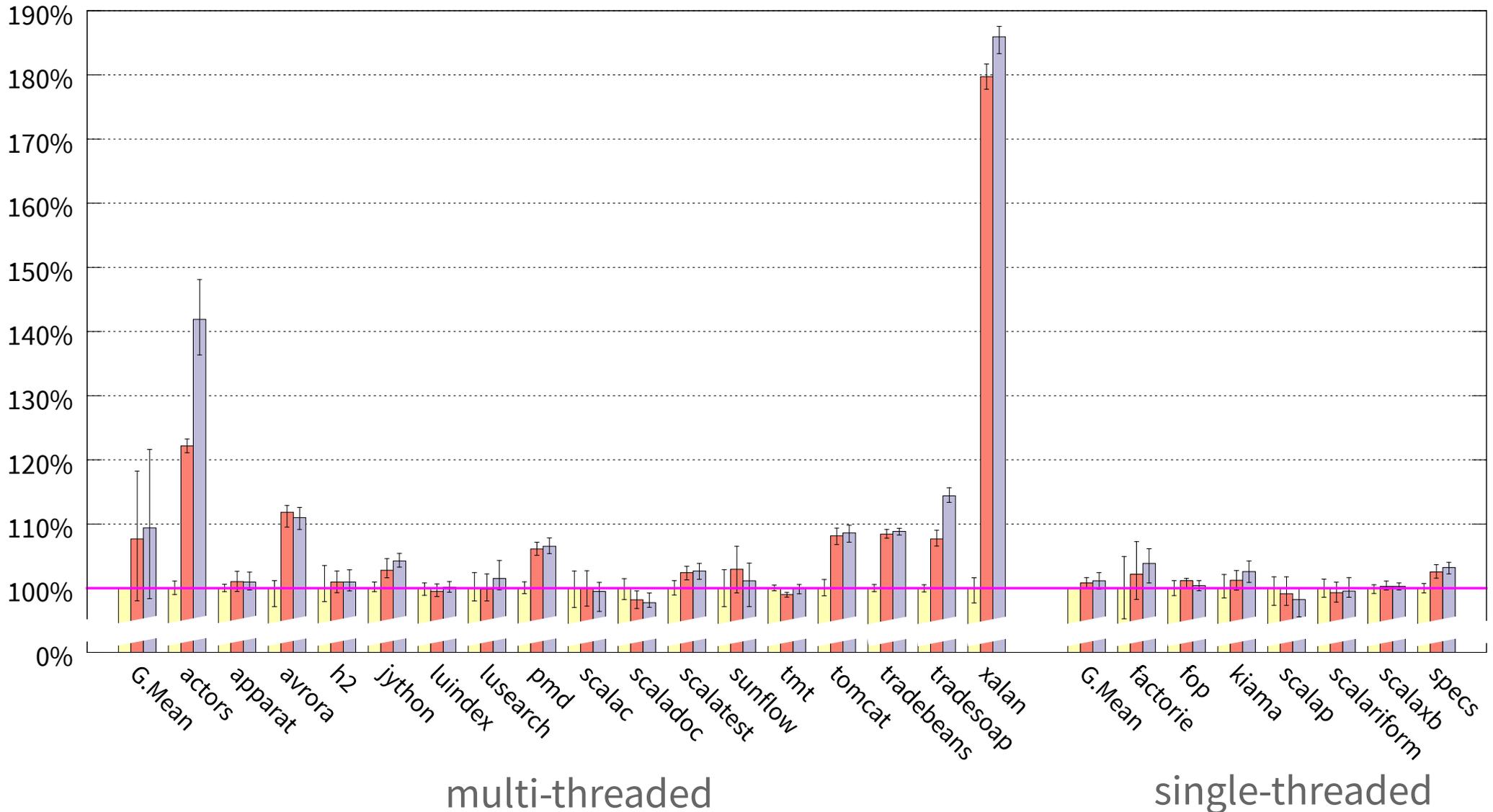


Trace Analysis



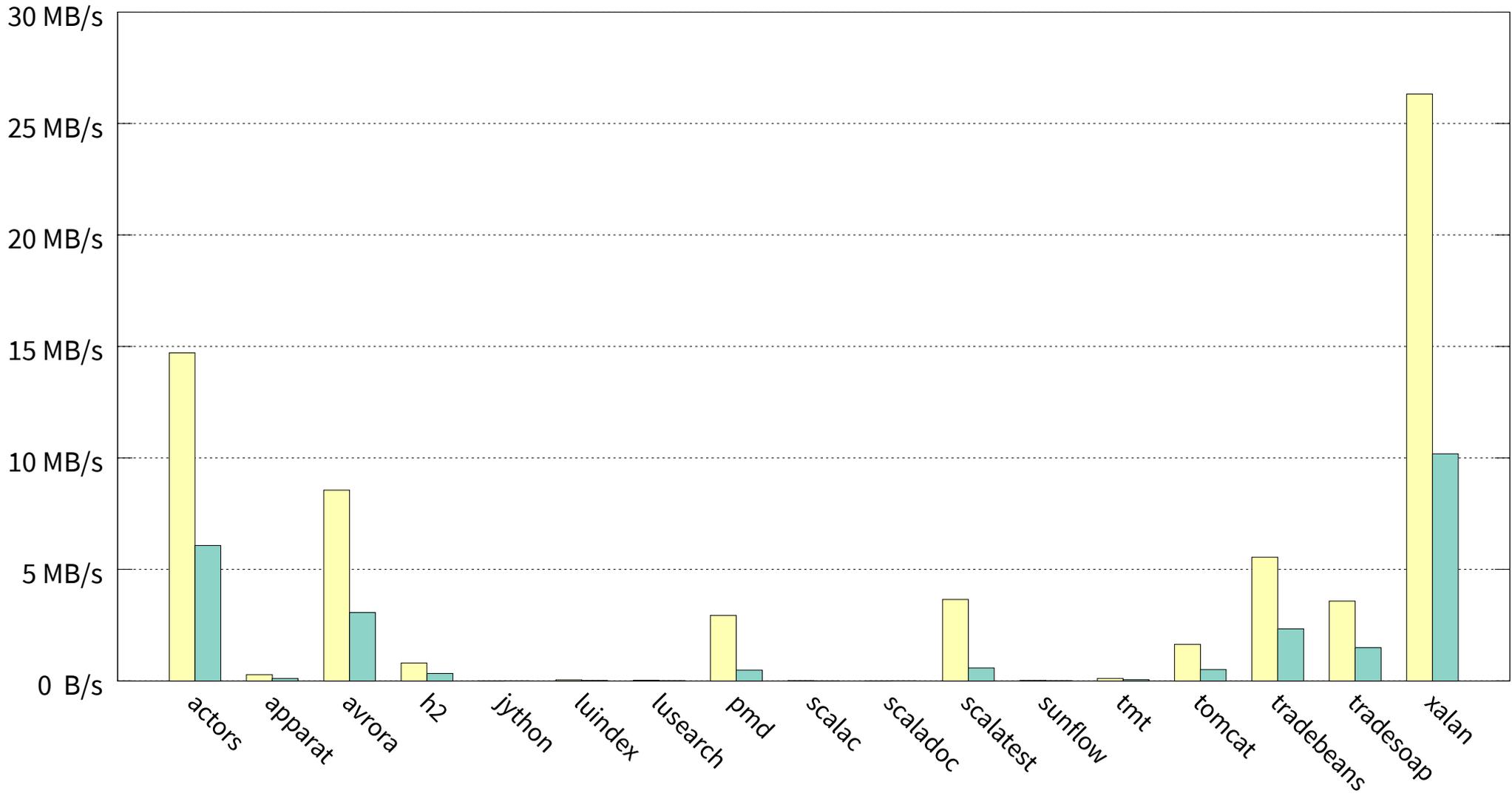
Overhead

DaCapo and scalabench benchmarks (except batik and eclipse)
2x Xeon E5-2670v2 = 20 cores + HT, Oracle Linux 7, OpenJDK 8u45-b14



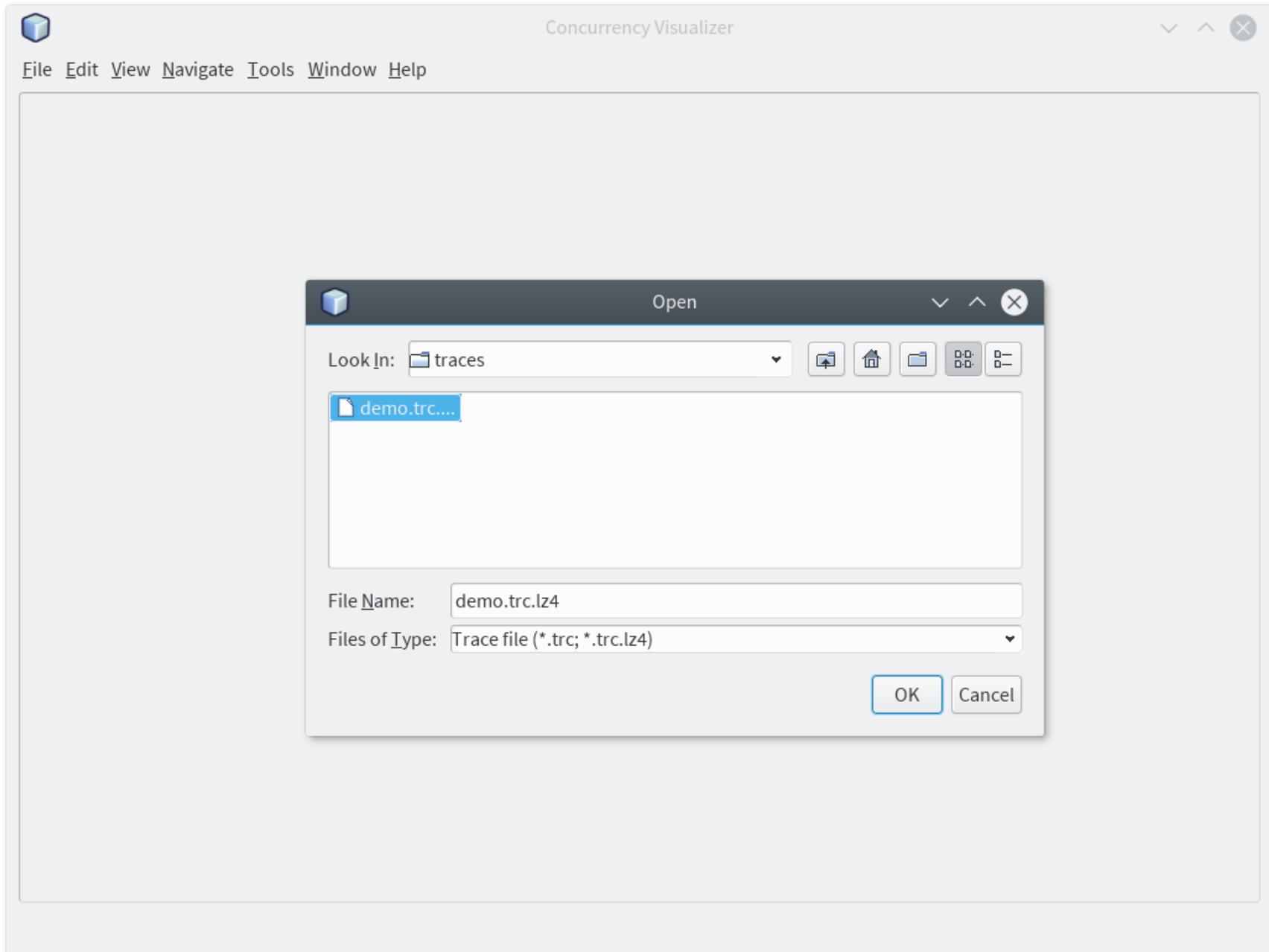
Bytes per Second

DaCapo and scalabench benchmarks (except batik and eclipse)
2x Xeon E5-2670v2 = 20 cores + HT, Oracle Linux 7, OpenJDK 8u45-b14



multi-threaded

Demonstration





demo.trc.lz4 ✕



> Show Filters

Drill Down: Group ▾ None ▾

Nodes	Total Duration ▾
G java.util.concurrent	100.00% (14 s)
G Intrinsic Locks	0.00% (82 μs)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Group None

Nodes

G java.util.concurrent

G Intrinsic Locks

- None
- Contending thread
- Contending call chain
- Contending method
- Owner thread
- Owner call chain
- Owner method
- Object**

Total Duration

100.00% (14 s)

0.00% (82 μs)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 ✕



> Show Filters

Drill Down: Group Object None

Nodes	Total Duration
▼ G java.util.concurrent	100.00% (14 s)
O ReentrantLock\$NonfairSync @4e4bd741	100.00% (14 s)
▼ G Intrinsic Locks	0.00% (82 μs)
O Vector @3af49f1c	0.00% (82 μs)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Group Object None

Nodes

java.util.concurrent

ReentrantLock\$NonfairSync @4e4bd741

Intrinsic Locks

Vector @3af49f1c

- None
- Contending thread
- Contending call chain
- Contending method
- Owner thread
- Owner call chain
- Owner method
- Object class

Total Duration

100.00% (14 s)

100.00% (14 s)

0.00% (82 μs)

0.00% (82 μs)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 ✕



> Show Filters

Drill Down: Group Object Contending call chain None

Nodes	Total Duration
<ul style="list-style-type: none"> ▼ G java.util.concurrent 	100.00% (14 s)
<ul style="list-style-type: none"> <ul style="list-style-type: none"> ▼ O ReentrantLock\$NonfairSync @4e4bd741 	100.00% (14 s)
<ul style="list-style-type: none"> <ul style="list-style-type: none"> <ul style="list-style-type: none"> CCC (+7), ProductsTable.queryByArticleNo(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1) 	66.57% (9475 ms)
<ul style="list-style-type: none"> <ul style="list-style-type: none"> <ul style="list-style-type: none"> CCC (+7), ProductsTable.queryByName(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1) 	33.42% (4757 ms)
<ul style="list-style-type: none"> ▼ G Intrinsic Locks 	0.00% (82 μs)
<ul style="list-style-type: none"> <ul style="list-style-type: none"> ▼ O Vector @3af49f1c 	0.00% (82 μs)
<ul style="list-style-type: none"> <ul style="list-style-type: none"> <ul style="list-style-type: none"> CCC ClassLoader.findNative(...), ZipFile.initIDs(), ZipFile.<clinit>(), (+19) 	0.00% (82 μs)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Group Object Contending call chain None

Nodes

Nodes		Duration
▼ G	java.util.concurrent	
▼ O	ReentrantLock\$NonfairSync @4e4bd741	
CCC (+7)	ProductsTable.queryByArticleNo(...), ProductsDemo.query(...), ProductsDemo	00.00% (14 s)
CCC (+7)	ProductsTable.queryByName(...), ProductsDemo.query(...), ProductsDemo\$1.r	00.00% (14 s)
▼ G	Intrinsic Locks	
▼ O	Vector @3af49f1c	
CCC	ClassLoader.findNative(...), ZipFile.initIDs(), ZipFile.<clinit>(), (+19)	57% (9475 ms)
		42% (4757 ms)
		0.00% (82 μs)
		0.00% (82 μs)
		0.00% (82 μs)

- None
- Contending thread
- Contending method
- Owner thread
- Owner call chain
- Owner method
- Object class

```

java.util.concurrent.locks.AbstractQueuedSynchronizer.acquire(int) : void
java.util.concurrent.locks.ReentrantLock$NonfairSync.lock() : void
java.util.concurrent.locks.ReentrantLock.lock() : void
at.jku.mevss.concurrency.demo.juc.ProductsTable.queryByArticleNo(long) : at.jku.mevss.concurrency.demo.Product
at.jku.mevss.concurrency.demo.juc.ProductsDemo.query(at.jku.mevss.concurrency.demo.juc.ProductsTable,

```

Show Package Names and Method Signatures

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Group Object Contending call chain Owner call chain None

Nodes	Total Duration
▼ G java.util.concurrent	100.00% (14 s)
▼ O ReentrantLock\$NonfairSync @4e4bd741	100.00% (14 s)
▼ CCC (+7), ProductsTable.queryByArticleNo(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	66.57% (9475 ms)
OCC (+5), ProductsTable.queryByName(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	66.37% (9445 ms)
OCC (+5), ProductsTable.queryByArticleNo(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	0.21% (29 ms)
▼ CCC (+7), ProductsTable.queryByName(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	33.42% (4757 ms)
OCC (+5), ProductsTable.queryByName(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	33.27% (4736 ms)
OCC (+5). ProductsTable.queryByArticleNo(...). ProductsDemo.query(...). ProductsDemo\$1.run(). (+1)	0.15% (21 ms)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Group Object Contending call chain Owner call chain None

Nodes

			Total Duration
▼ G	java.util.concurrent		100.00% (14 s)
▼ O	ReentrantLock\$NonfairSync @4e4bd741		100.00% (14 s)
▼ CCC	(+7), ProductsTable.queryByArticleNo(...), ProductsDemo\$1.run(), (+1)		66.57% (9475 ms)
	OCC (+5), ProductsTable.queryByName(...), ProductsDemo\$1.run(), (+1)		66.37% (9445 ms)
	OCC (+5), ProductsTable.queryByArticleNo(...), ProductsDemo\$1.run(), (+1)		0.21% (29 ms)
▼ CCC	(+7), ProductsTable.queryByName(...), ProductsDemo\$1.run(), (+1)		33.42% (4757 ms)
	OCC (+5), ProductsTable.queryByName(...), ProductsDemo\$1.run(), (+1)		33.27% (4736 ms)
	OCC (+5). ProductsTable.queryByArticleNo(...). ProductsDemo\$1.run(), (+1)		0.15% (21 ms)

- None
- Contending thread
- Contending call chain
- Contending method
- Owner thread
- Owner call chain
- Owner method
- Object class

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Group Object Owner call chain None

Nodes		Total Duration
▼ G java.u	Contending thread	100.00% (14 s)
▼ O Reer	Contending call chain	100.00% (14 s)
OCC	Contending method	99.64% (14 s)
OCC	Owner thread	0.36% (51 ms)
▼ G Intrinsic	Owner call chain	0.00% (82 μs)
▼ O Vect	Owner method	0.00% (82 μs)
OCC	Object	0.00% (82 μs)
	Object class	0.00% (82 μs)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Owner call chain None

Nodes	Total Duration
OCC (+5), ProductsTable.queryByName(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	99.64% (14 s)
OCC (+5), ProductsTable.queryByArticleNo(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	0.36% (51 ms)
OCC ClassLoader.loadLibrary0(...), ClassLoader.loadLibrary(...), Runtime.loadLibrary0(...), (+30)	0.00% (82 μs)

Drill Down Calling Context Tree Matrix



demo.trc.lz4 x



> Show Filters

Drill Down: Contending thread Owner thread Owner call chain None

Nodes	Total Duration
CT Thread-1 (ID 11)	32.90% (4682 ms)
OT Thread-2 (ID 12)	12.33% (1755 ms)
OCC (+5), ProductsTable.queryByName(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	12.32% (1754 ms)
OCC (+5), ProductsTable.queryByArticleNo(...), ProductsDemo.query(...), ProductsDemo\$1.run(), (+1)	0.01% (1343 μs)
OT Thread-0 (ID 10)	10.46% (1489 ms)
OT Thread-3 (ID 13)	10.11% (1438 ms)
CT Thread-3 (ID 13)	31.61% (4499 ms)
CT Thread-0 (ID 10)	28.54% (4062 ms)
CT Thread-2 (ID 12)	6.95% (989 ms)
CT main (ID 1)	0.00% (82 μs)

Drill Down Calling Context Tree Matrix

Read our paper

for more details on tracing and analysis,
especially `java.util.concurrent`

Download our JDK and visualization tool:

<http://mevss.jku.at/> → Tools → Lock Contention Tracing

Ask questions!